# UXPORTFOLIO

JOYCE ZHI (支晶晶)

### INTRODUCTION

Product design

10 years experience of product design, includes business solutions like ERP, CRM, Marketing platforms, BI and Product Life Cycle tools. Designed products across various platforms include phone, tablet, PC and TV.

**Project management** 

Oversee the project progress based on the goal setting. Task assignment, progress checking, outcome quality review and risk prevention. Collaborate with various teams to improve the project outcomes. Periodic information update and knowledge sharing to increase project buyins.

Mentoring & training

Experience on cross-team UX basic trainings, mentoring junior designers, and sharing design topics based on daily design problems. It excites me when I find it dramatically enhanced my contribution to end products through others.



### JOYCE ZHI (支晶晶)

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### Master of Sci. Interactive Technology

2011.08 - 2014.01

Multimodal interaction design GPA: 4.0/5.0

University of Tampere Tampere, Finland

### Bachelor of Eng. Industrial Design

2002.08 - 2006.07

Ergonomics and human-centered design GPA: 3.2/4.0

Beijing Uni. of Sci. & Tech. Beijing, China

### 2023.05 till now

**Design Engineer** 

Tianyi Cybersecurity | Beijing

S.E.C Design system

Cybersecurity Saas Platforms

### 2020.12-2023.05

Principal Designer

DiDi | Beijing

Pebble design system (design principle, UX evaluation modal and design guidelines.)
Internal CX platform for DiDi global business.

### 2019.11-2020.12

Product Designer (Associate Manager)

LiFung | HongKong

Fashion design collaboration tools
Trend engine in fashion industry
Mentoring junior designers.

### 2016.12-2019.08

Senior UX Designer

Oracle | Beijing

Marketing automation apps
Customer service apps
ERP and finance solutions
UX basic trainings

### 2015.11-2016.12

Senior Interaction Designer

Hecom | Beijing

Yonyou | Beijing

Mobile SME app and CRM app

### 2014.03-2015.11

Interaction Designer

Analytics and BI Platform

Lead usability testings

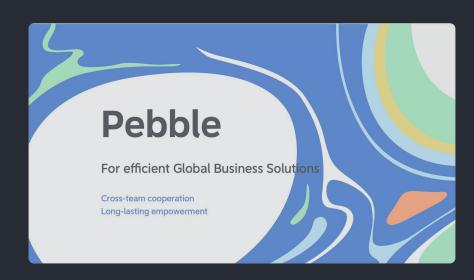




01

### Design system

DiDi

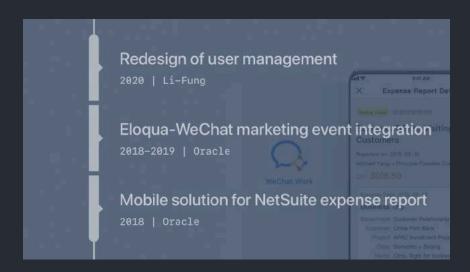


2021-2023

02

### Product design cases

Oracle, DiDi



2018-2022

03

### Design / team sharing

Oracle, Li-Fung, DiDi



2017-2021

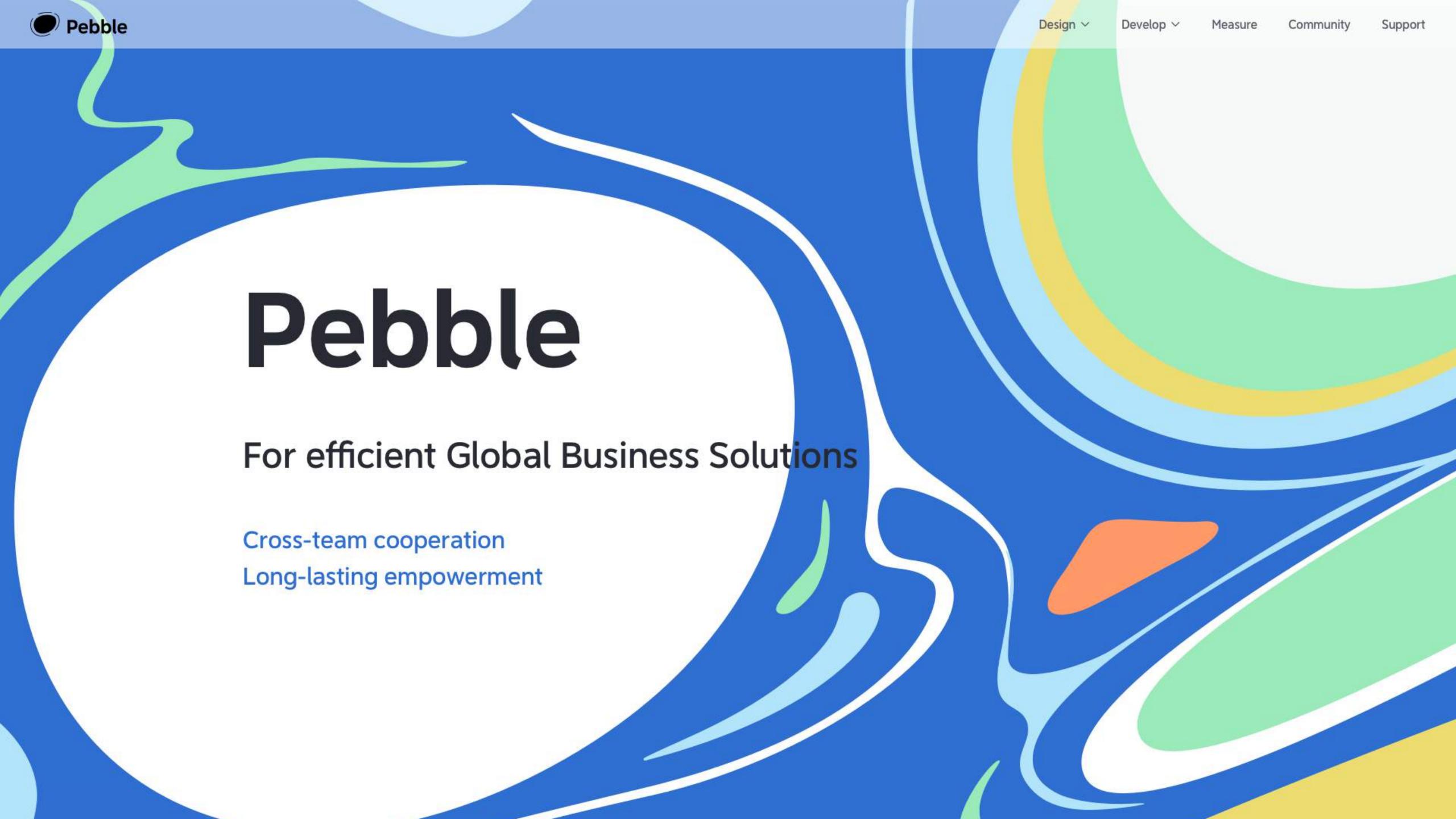
# 01

### **Design system**

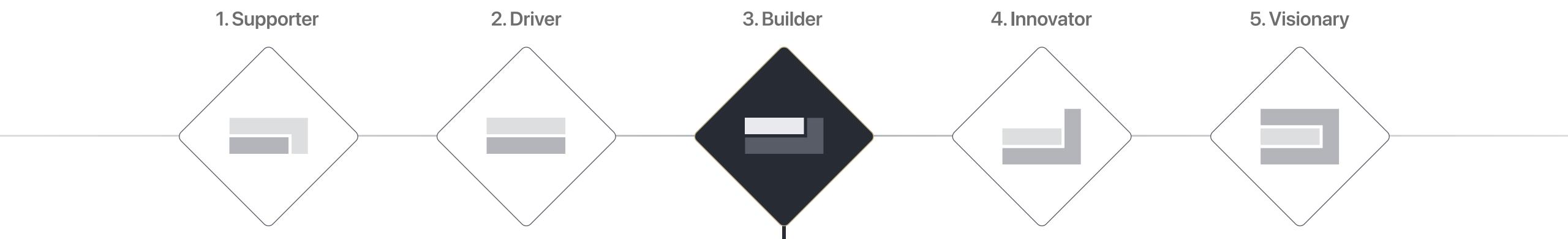
Project owner
DiDi
2021-2023

Designers are for solving existing problems, discerning potential problems and propose solutions. We are transforming the valid solutions into methods during the career life.

I am fortunate enough to have this opportunity in DiDi, as the owner of the design system project, designed the structure of the whole design system for business solutions of DiDi International Business Group. And with 2 other colleagues, we provide effective design principles, guidelines, resources and design metrics for R&D to produce efficient global business solutions.



PEBBLE DESIGN SYSTEM



### **Empower designers**

Release from basic interaction/interface dilemma to discover problems and provide design solutions from business side.

### Build robust design team

Facilitate fast team expanding by providing unified design guidelines.

### **Enhance R&D efficiency**

Build the common language, reduce monotonous repetitive work.

# BAGKGROUND

### Design resources •

Design kit: Tokens, Styles, Controls&Components
Interaction patterns
Business templates
Sound, Motions, Illustrations...

### **UX** measurement •

UX metrics, formulas
Measurement workflow and tools

### Methods •

Cooperation workflow
Globalization
Accessibility
UX writing guidelines

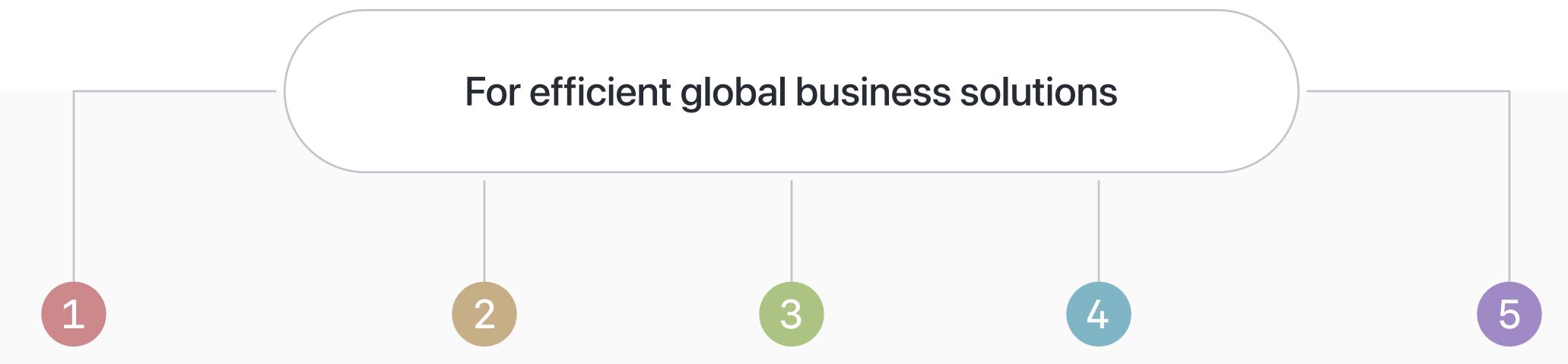
### Foundations •

Value Design principles





PEBBLE DESIGN SYSTEM



### Scenario-based

Design based on users' scenario and their influence, reduce the unnnecessary burden on users and help them to finish the tasks efficiently.

### **Growth facing**

Design should bear business growth in mind. Product should be robust to business variations. Reduce the time cost of the whole business line.

### Reliable workflow

Information structure should reflect users' main workflow. Help users to understand and use the product, reduce the product training cost.

### Rational structure

The content and logic of the information layout should based on users' operation process and reduce their learning and practicing cost.

### Inclusive

Accessible design and inclusive to different policies, laws, cultures. Reduce the political risk and unnecessary penalty.

# DESIGN VALUE AND PRINCIPLES

PEBBLE DESIGN SYSTEM

### Accessibility

- 1. Disabilities and accommodations
- 2. (Operable) interaction design
- 3. (Perceivable) Visual design
- 4. (Understandable) Content design

### UX writing guidelines

The principles of UX writing in Global B: accurate, concise, consistent, organized.

- 1. Language (wording and sentences)
- 2. Voice and tone (promous, tones, writing, punctuation)
- 3. Text equivalents

### 1. Product design cross-team cooperation process

- 2. Product designer's workflow of different design tasks
- 3. Design system designer's workflow of system updates and team requests

Globalization process:

- 1. Prepraration (the factors/cultural differences designers need to know)
- 2. The real world implementation for design proposals
- 3. The global design audit Localization references

**Cooperation workflow** 

Globalization



### Design kit

Use design tokens to create common language between designer and developer

The style sheet enable the user to customize the theme in the defined range while keep the necessary coherence among the products

### Interaction patterns

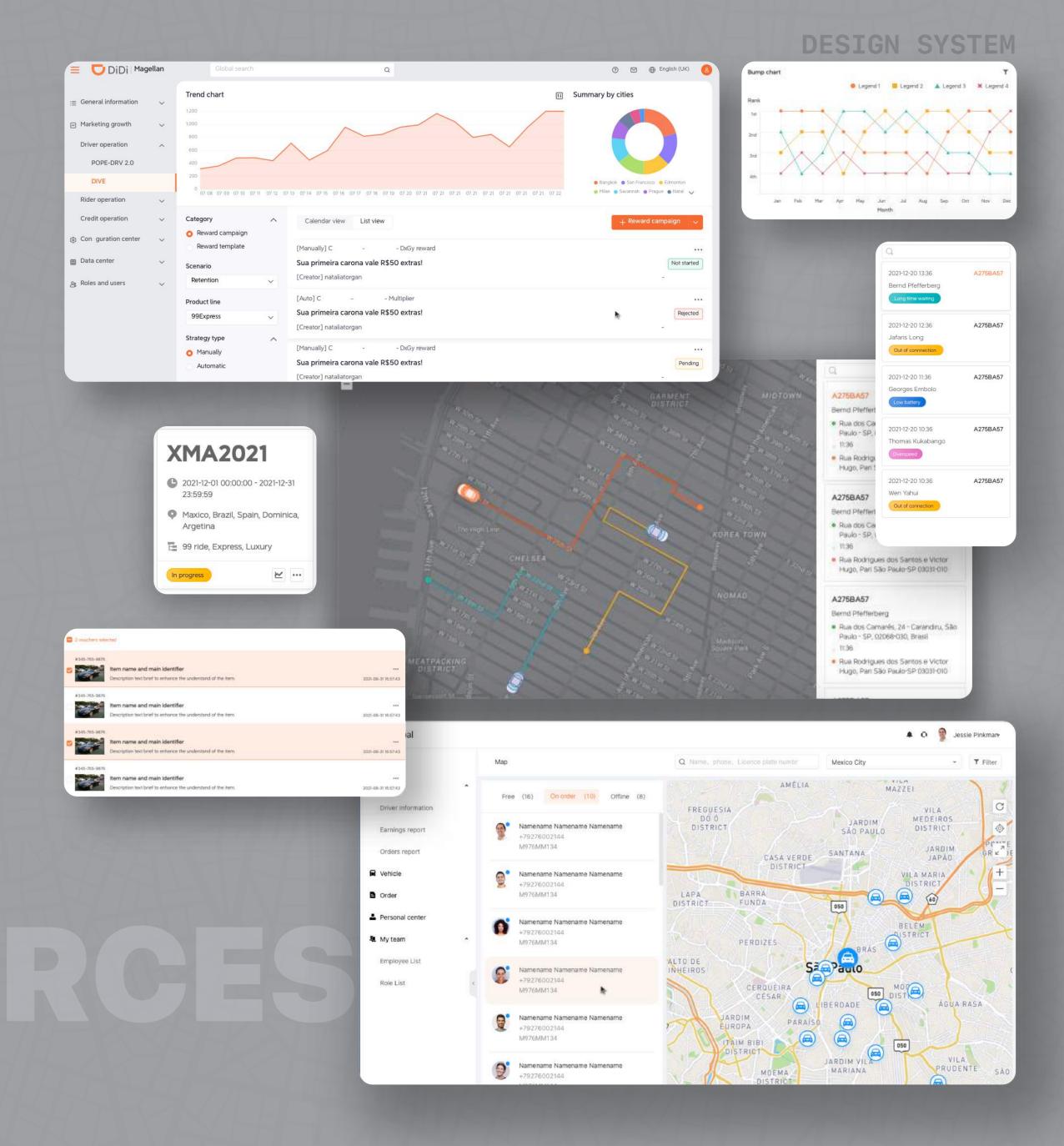
Provide users the general guidelines for simple design decisions.

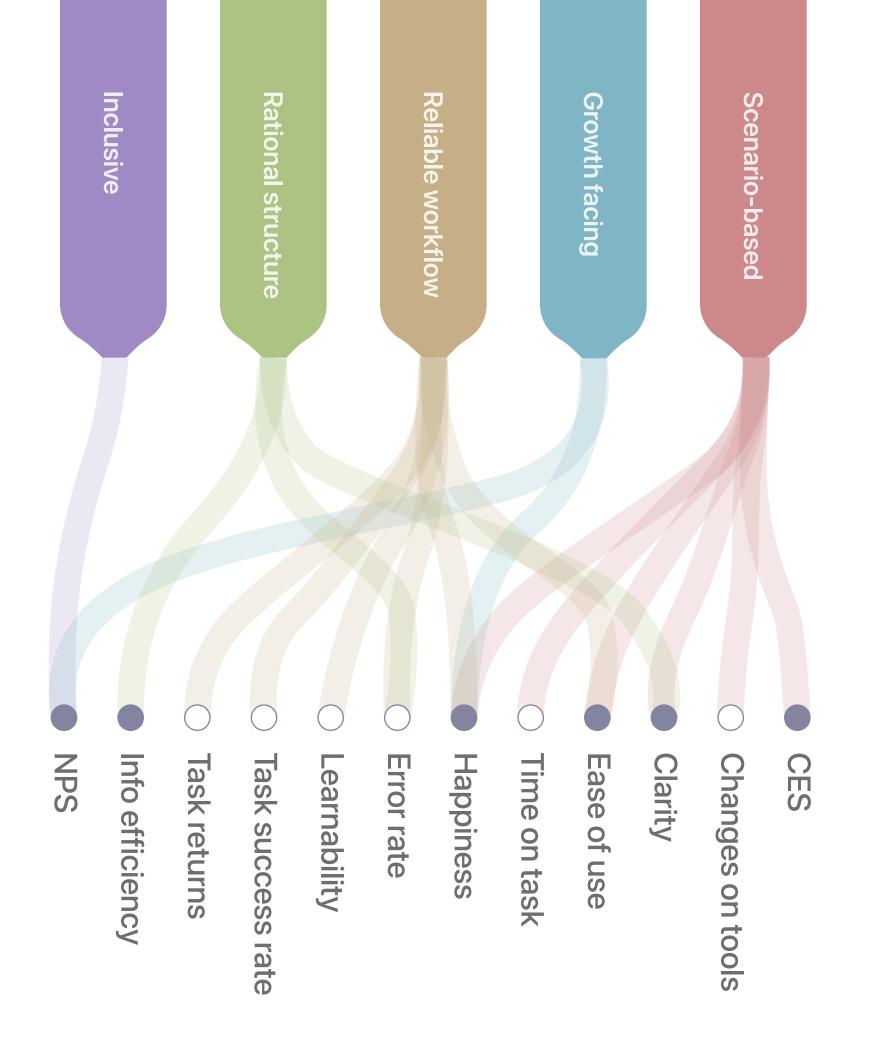
To create the unified interaction standards among the products. eg. when to use modal vs. full page to create new item.

### Business templates

Facilitate users with the ready to use design templates, which saves their time of creating the similar interfaces from scratch.

Help junior designers to understand the business.





### A (Attitudinal Value)=

CES + Clarity + Ease of use + Happiness + Info efficiency + NPS

6

### B (Behavioral Value)=

Task success rate + Learnability

In(Changes on tools + Task returns + 1) + Time on task + Error rate

GUM (Global-B UX Metrics) =  $B \pm log(|A|+1)$ 

# DESIGNMEASUREMENT

**PEBBLE DESIGN SYSTEM** 

### **NPS**

Set the most popular design system, Ant/Ele=3, rate Pebble (1-5) from various perspectives for different roles.

Designers: 3.4

Developers: 3.3

PM:

Easy to use Request answer Update rate Product quality

DV:

Designer: Easy to use Sufficiency Business fit Request answer Update rate

Product quality

Easy to use Sufficiency Request answer Update rate

### **Projects duration**

The avg. duration of projects for last 12 months. The goal for 2022 is to reduce the duration for 10% compared to 2021.

The duration for 2021 is 65.78 pd

-10% (59.2 pd)

### Coverage

Use of Pebble among the new projects.

50%

# **QZ**Product design

Oracle | DiDi 2018-2023

### 2014-2015

Analytics and BI Platform
Usability testing

### 2016

Mobile SME management app

Mobile CRM app

### 2017-2019

Marketing automation apps

Customer service apps

**ERP** and finance solutions

UX basic trainings

### 2020

Fashion design cooperation tool

Vendor sourcing tool

Junior designer mentoring

### 2021-2023

### Internal CX tools

Design system project owner

Cybersecurity platforms

Product design, as a problem solving process, usually starts from understanding the current situation through analytical thinking. This is essential for designing a well-structured workflow for target users, especially of B2B products.

Redesign of DIVE (Driver incentive and value engine) is a start point of marketing platform redesign.

### Redesign of DIVE

2022 | DiDi

### Mobile solution for NetSuite expense report

2018 | Oracle

### Eloqua-WeChat integration

2018-2019 | Oracle

REDESIGN OF DIVE
PRODUCT DESIGN

### **Product**

As a part of marketing platform, DIVE aims creating rewards for drivers acording to different conditions and rules.

### Redesign

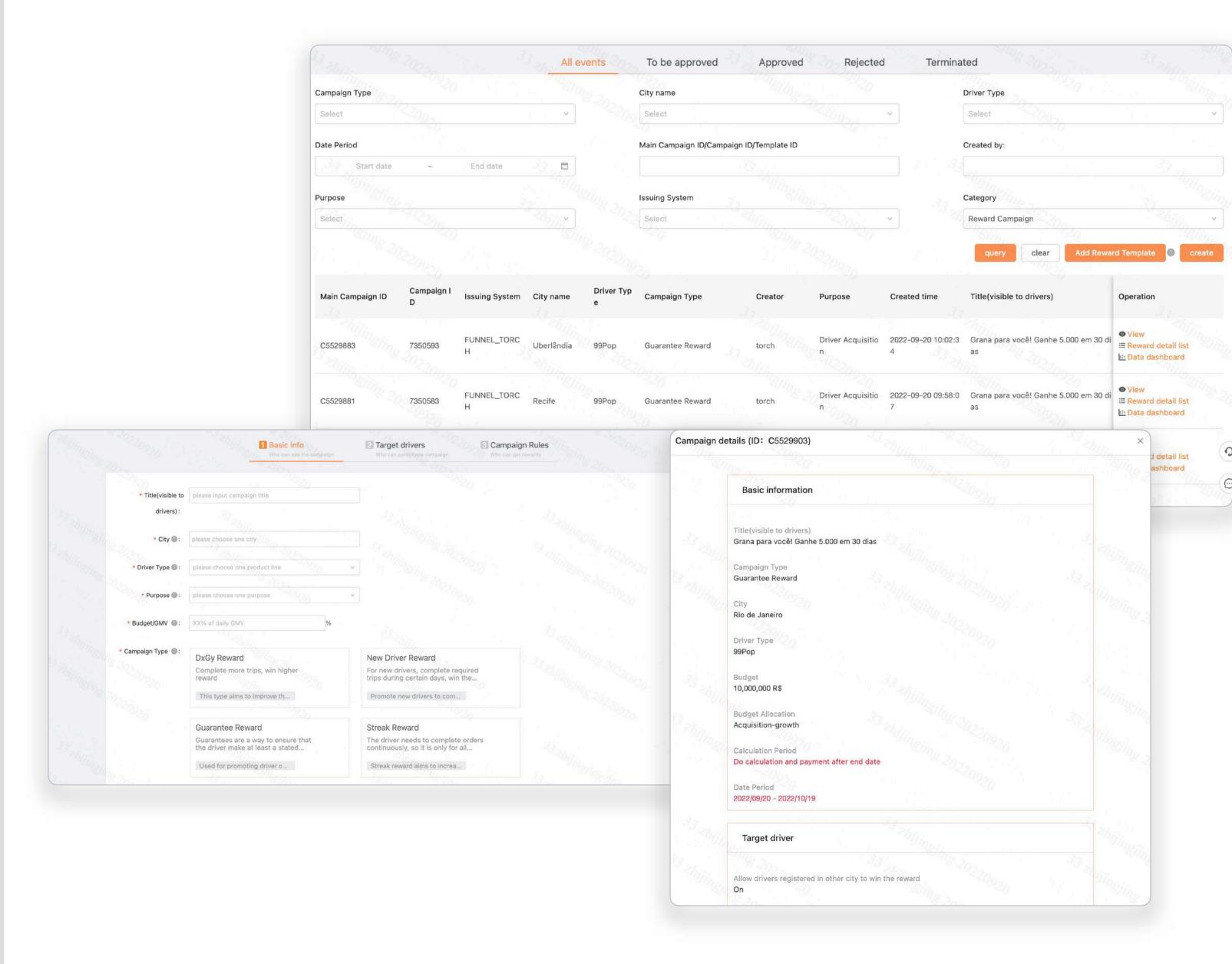
DIVE was produced when designers were not included. With functions added day by day, it becomes the obstacle of marketing efficiency.

### Team and roles

1 PM: product goal defination

1 UX: workflow and interface

4 Devs: implementation



REDESIGN OF DIVE PRODUCT DESIGN

# MAIN USER TASKS

### Events management

View the events for different product lines

View the events of different types

### Insights:

Marketers are usually with the primary mental modal of separating the events into past, present and future events, mainly in timeslot.

There is a lot of useless info on the table, which frustrates the user.

### Events creation

Event dates/time

Event target drivers

Event rules

### Insights:

The steps are not clearly reflect the task process.

The logic of the steps is not in accordance with the mental modal of the users when they are creating the events.

It is not efficient in copying the rules and conditions which many of the marketers want to do when creating a new event.

### Track the events

View the event detail in different status

### Insights:

The structure of the detail page is meaningless and with little index of information priorities.

The data of the event is in different place other than the detail page, which increases the effort of information corelation.

### Unstrtuctured information presentation

Plain data clustering instead of communication

### Little consideration of efficiency

No function of re-use

No auto-fill

No personalized landing page

### Lack of error prevention

Without effective rule self-review

No duplication checking when creating new event

## User-friendly layout of information

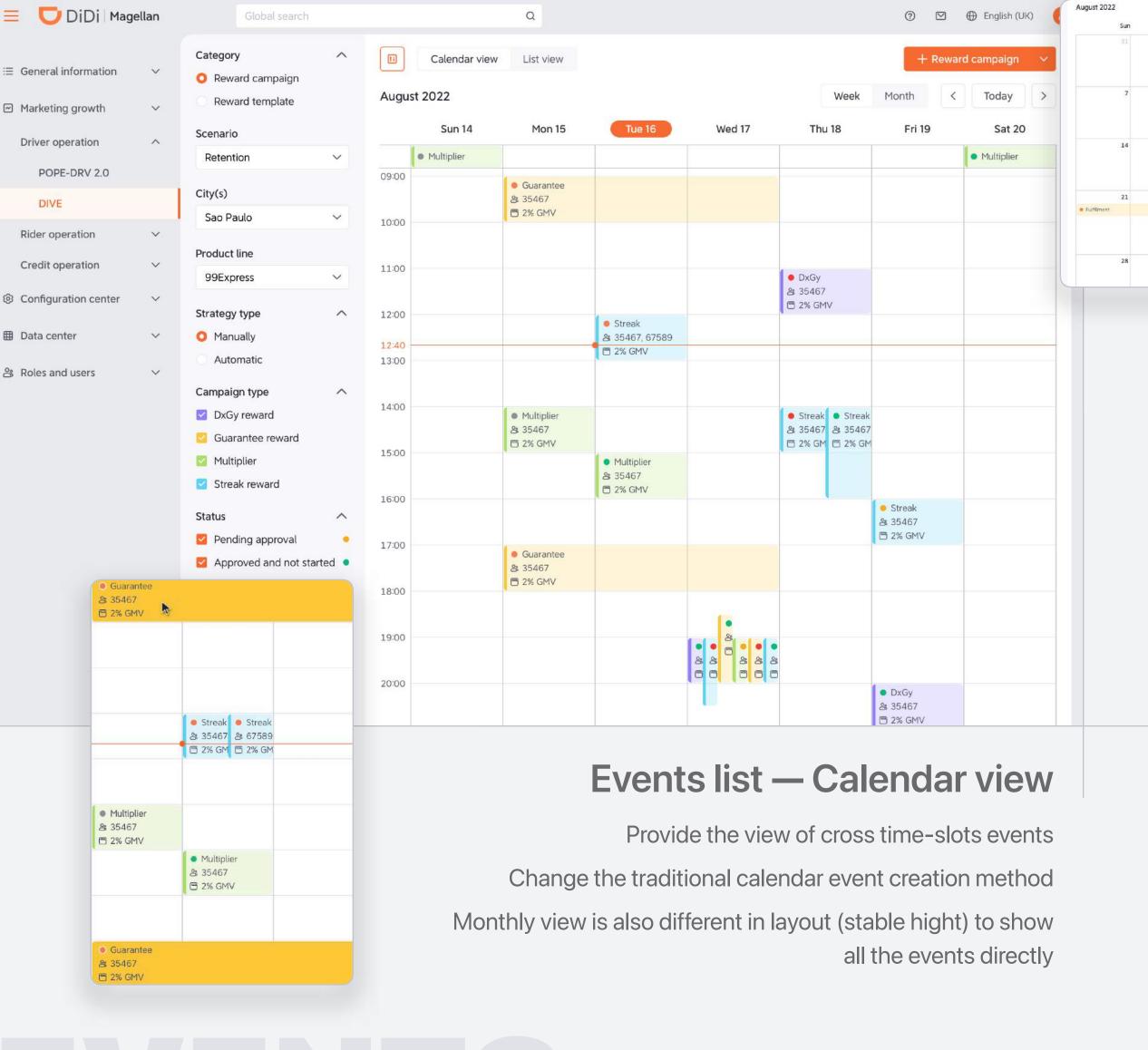
Design the views according to user mental modals by iterating and design review with the users.

# lmprove the efficiency by various ways

eg. remember the last filter conditions, auto-fill the related info in forms, provide duplicate functions in different scales.

# Provide various ways of help

eg. templates, calculation, more visible group dividing, preview on the way etc.

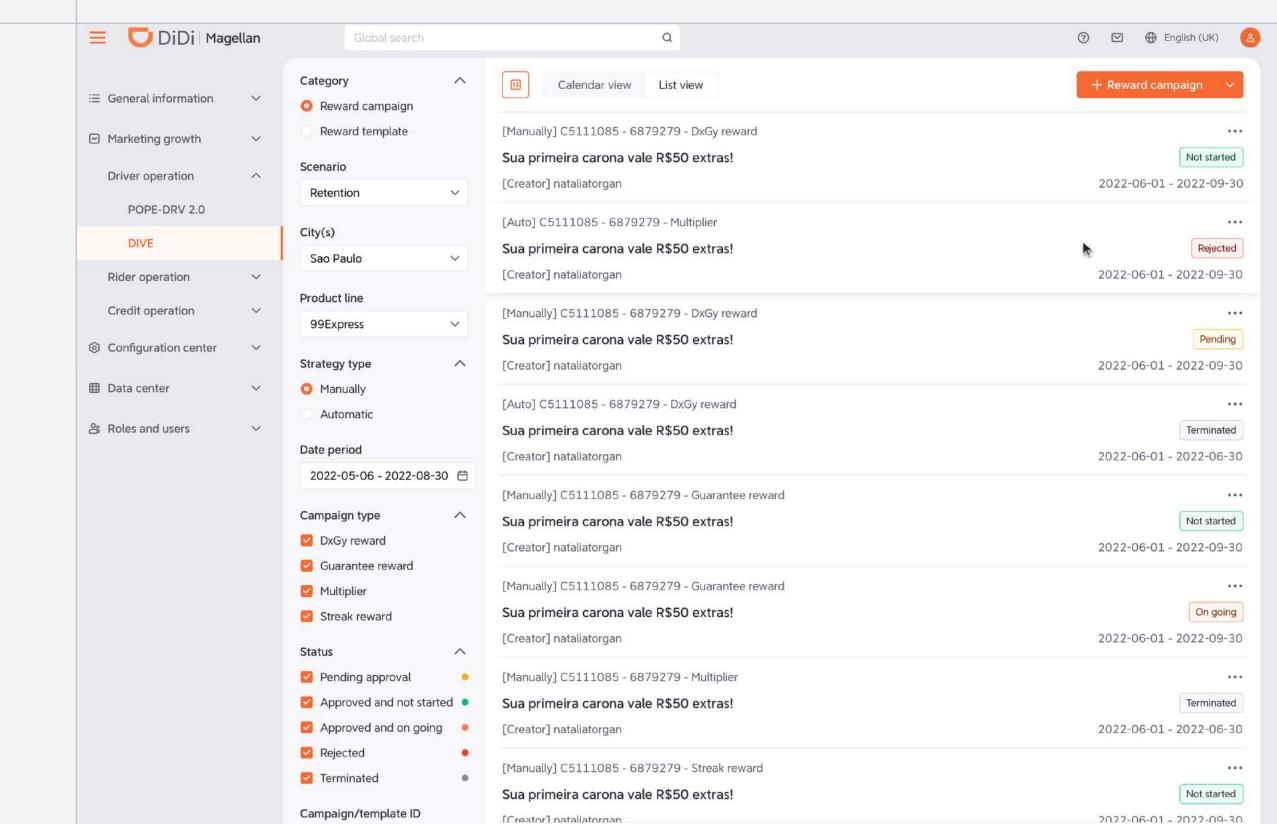


### Events list — List view

Only show the related information to the users

Highlight the name of the events and the status

The information in the single-select filters is not repeatedly shown in the list



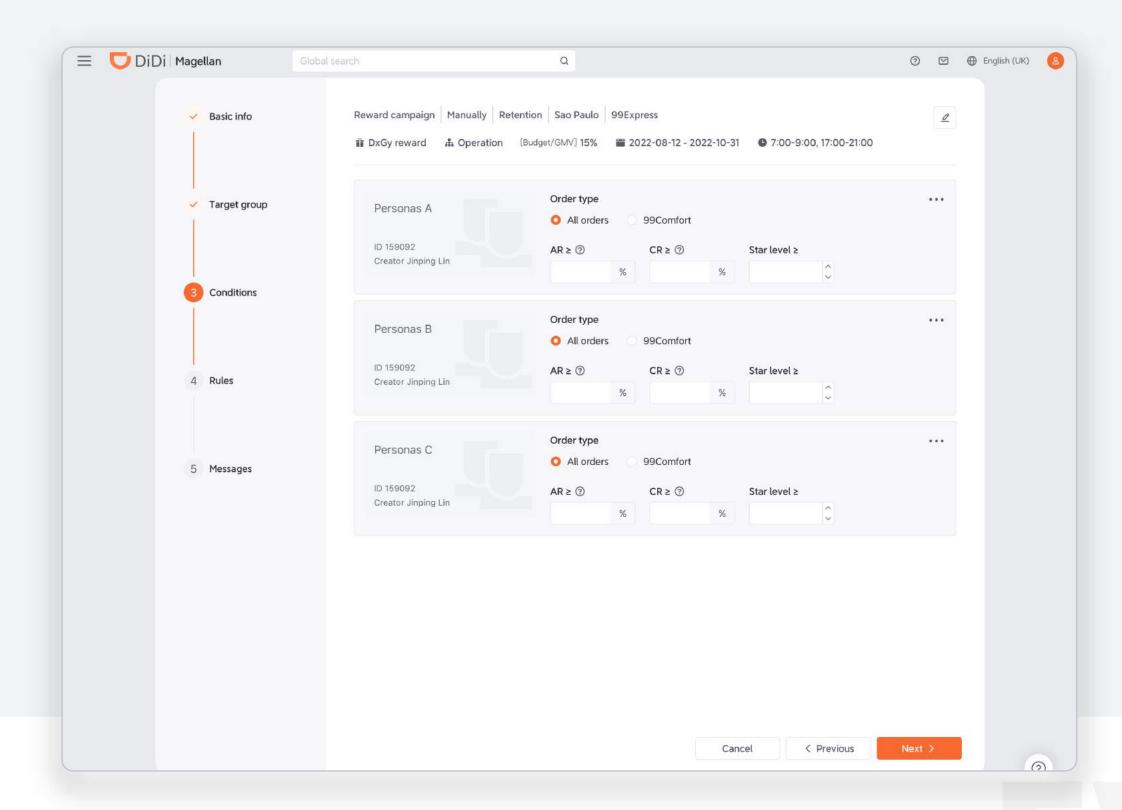
REDESIGN OF DIVE PRODUCT DESIGN

### **Conditions**

With configurated info of previous steps visible to users

Conditions are linked to specific target drivers

Conditions can be copy paste

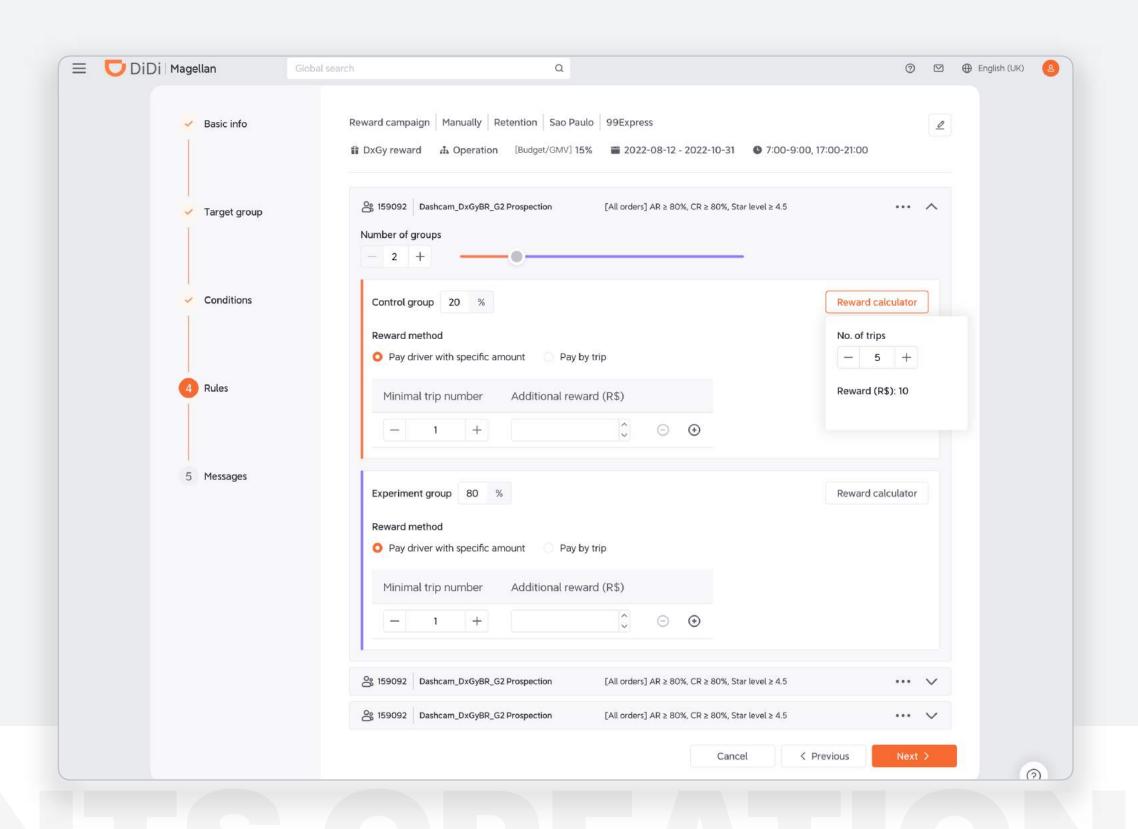


### Rules

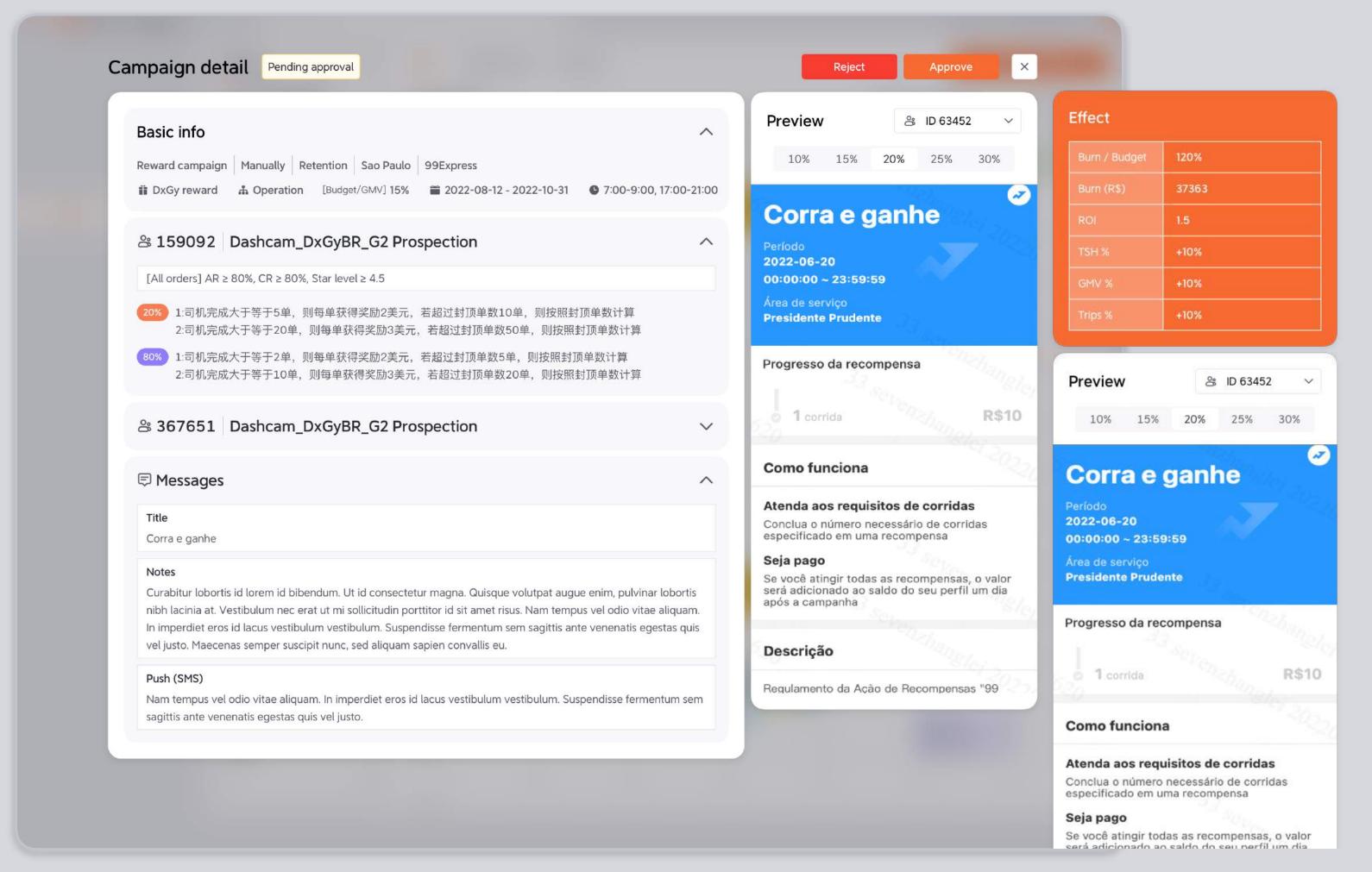
Using colored slides to indicate the groups

Use structured form for globalization

Provide calculator for rule validation



REDESIGN OF DIVE PRODUCT DESIGN



### **Event Detail**

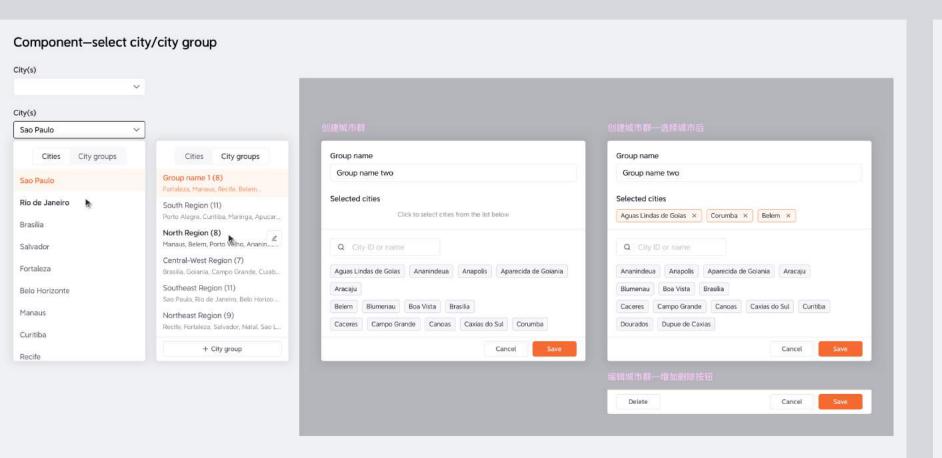
Show of the app event page to increase the sense of direct perception.

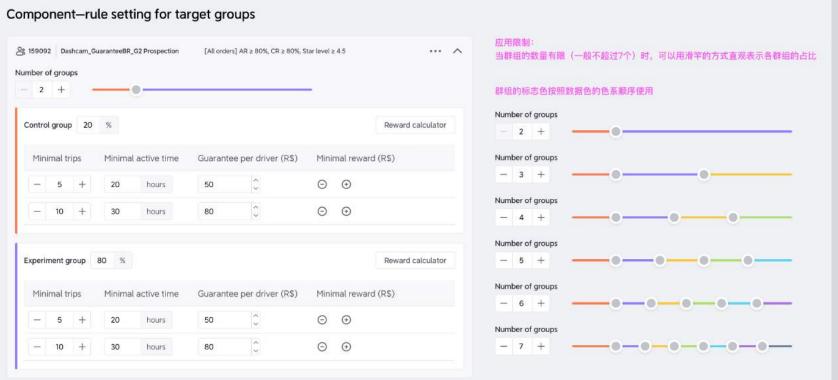
The event information is structured according to the creation process.

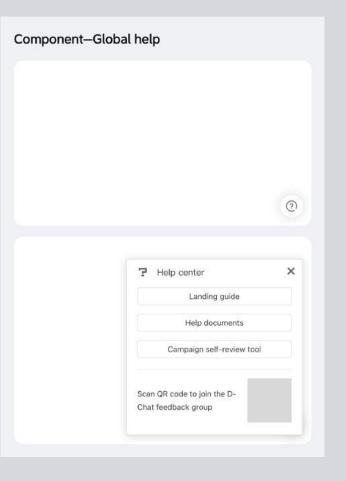
The target groups are highlighted.

The detail page will provide different actions in accordance with different status.

The data table will be provided if the event is finished.

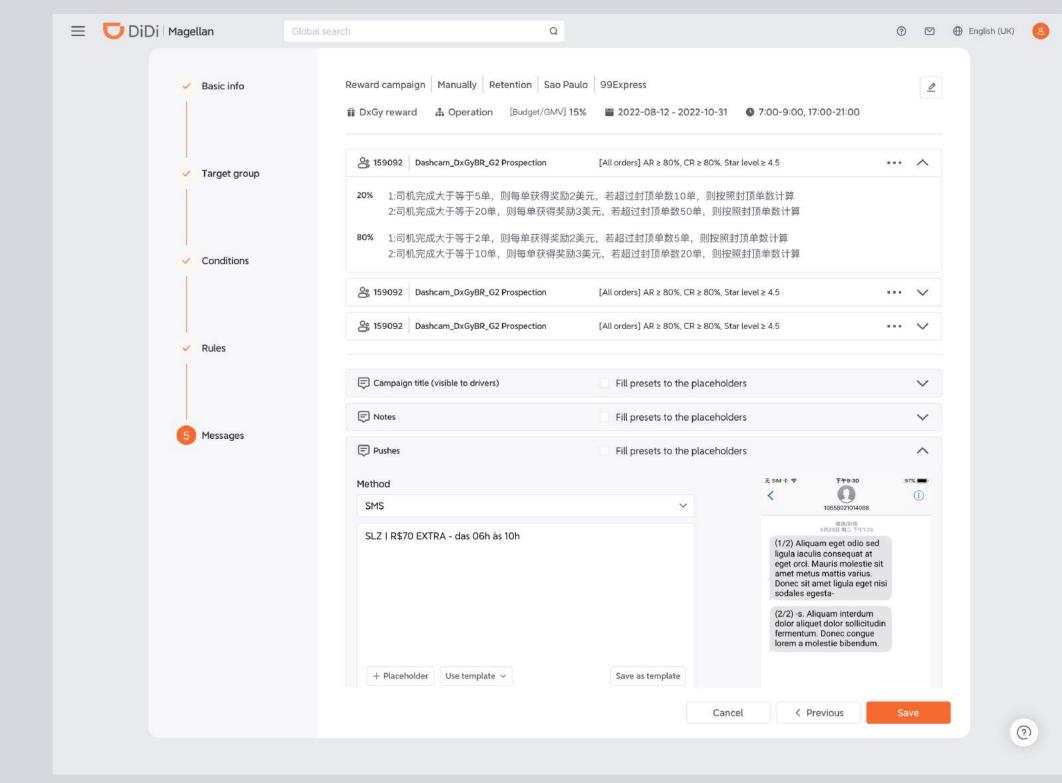


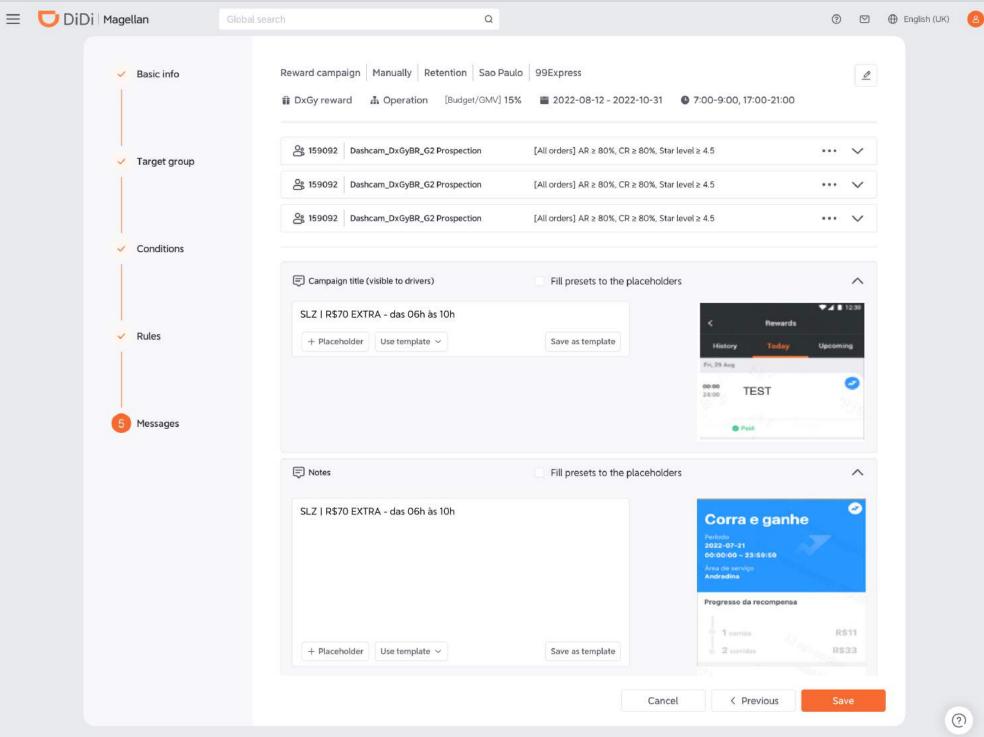




Components for this specific feature

Other creation pages: message configuration





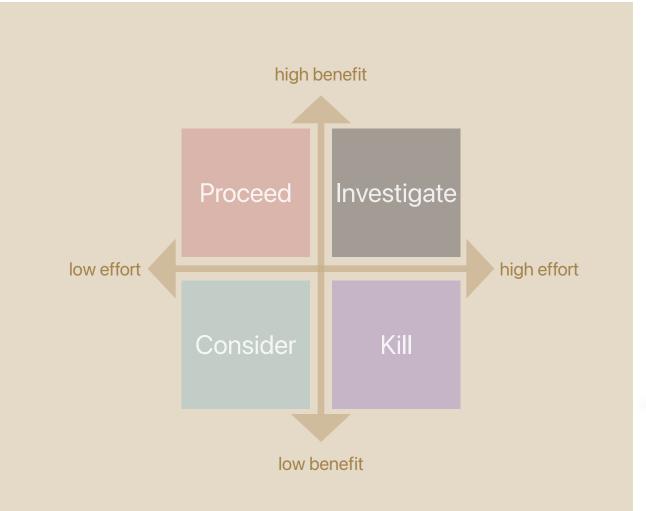
REDESIGN OF DIVE PRODUCT DESIGN

### Pros

A project that I insisted to use the new design kit of my project and it approves effective and welcome.

It also encourages me to increase the business specific patterns in our new design kit.

The user involvement during the design process is effective and make the users feel being respected.



"It really a good start from the product side, the product looks like a real tool now" — PM manager

"I like the interface with the new design kit" — Developer

"It makes me believe the product is valuable and efficient" — Internal user

"The whole platform is too complicated and we can never say we're done" — PM

### Cons

The time during is squised by the project, and some of the patterns can not be considered more thoroughly from the design system perspective.

We have too few background knowledge on the whole operation system (even the PM), there is risk to re-design from functional perspective when other operation system started to be modified.

# PROJECT DEBRIEF

In China, there are many mobile apps for business customers, people in China are more inclined to finish job on mobiles than their partners in western world.

Based on fast mobile e-commerce development, and paperless trend, e-invoice started to use in 2013. After that, there are various business solutions developed with the fast growing e-invoices. WeChat, the social media platform of 1 billion-user in China, has implemented the first blockchain ecoystem for invoices. Some of the most important companies start using e-invoice only.

To accommodate WeChat e-invoices and WeChat payments (in the plan), we decided to develop the WeChat@Work mini app "expense report" for Chinese users finally.

### Redesign of DIVE

2022 | DiDi

### Mobile solution for NetSuite expense report

2018 | Oracle

### Eloqua-WeChat integration

2018-2019 | Oracle

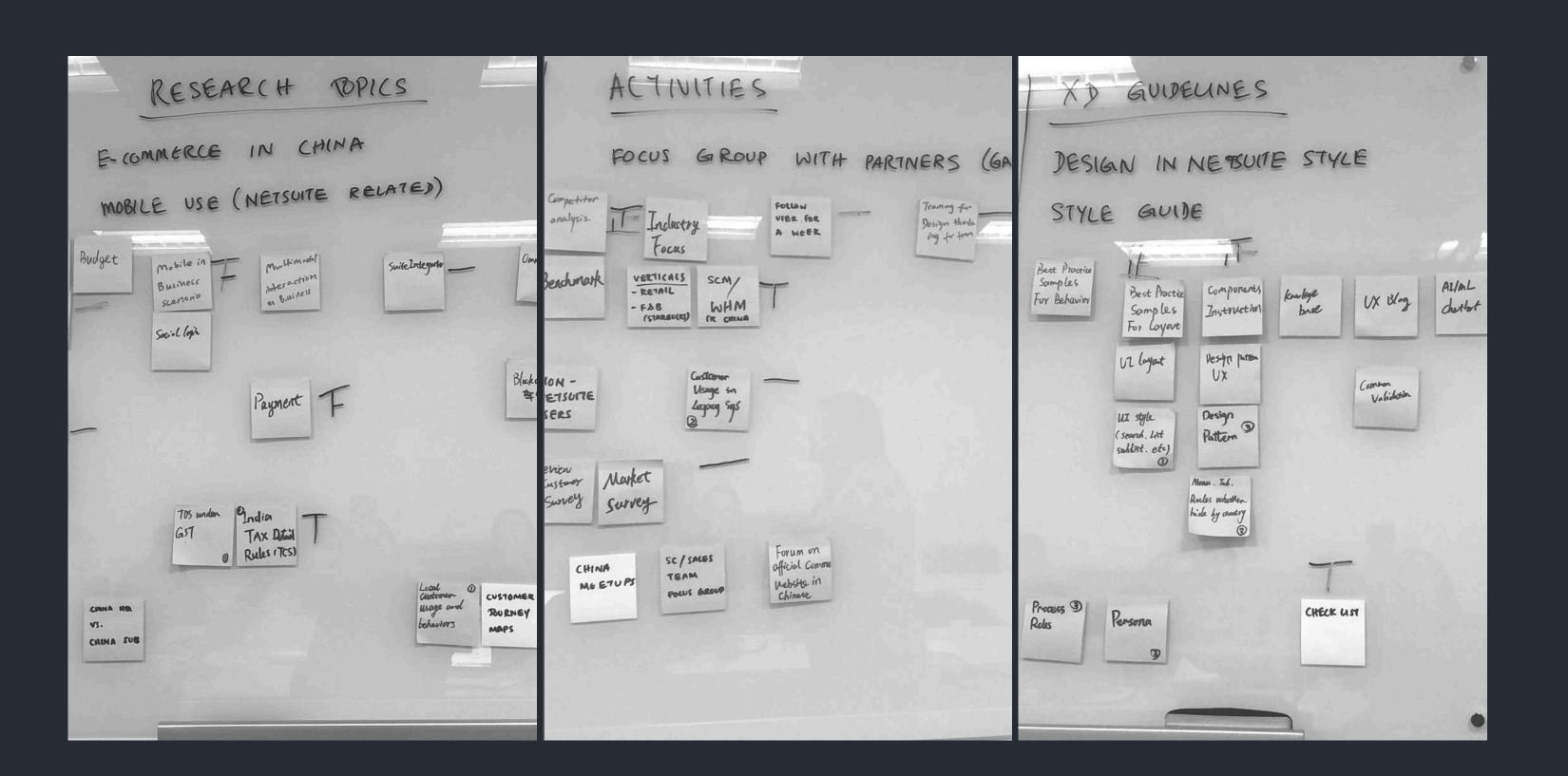
### Where is it from?

NetSuite is an "all in one" ERP web application which is bought by Oracle.

I started work with this product from the end of year 2017. As NetSuite has a design team of internationalisation, I worked as the localisation designer for China, Japan, India, Australia and east Europe.

As I was discussing about the plan of UX jobs for NetSuite with PMs and NetSuite internationalisation design lead, most of us voted to mobile applications in China.

To get started, the most urgent and ready to be applied feature is expense report. That's where the project proposed as the first time.





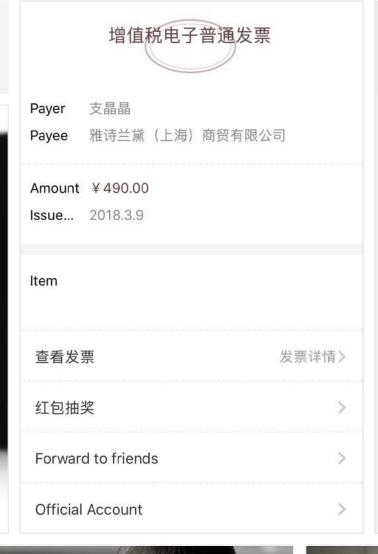
Expense cannot report immediately whenever it happens



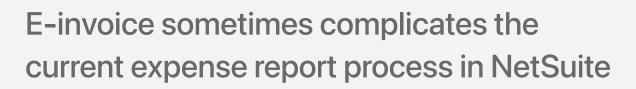




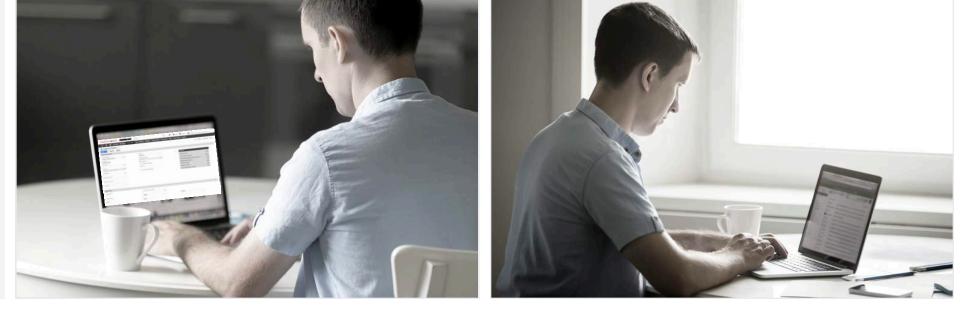








E-invoice —> Email —> Download to PC — > Upload to NetSuite System to report the





### My job

UX lead partnered with 1 part-time PM, 5-6 developers and 1 QA.

Summarize the main functions from both the NetSuite and user requirement.

Discuss the main user tasks and the possible mobile specific features needed to make the task flows smoother.

Learn about the constrains of the platform and UI framework, adjust my designs when necessary.

Design review with NetSuite UX team.

### Basic design guidelines

One hand operation User control Flexibility Less user input Efficiency

### Constrains

- The design should follow both WeChat@work design patterns and NetSuite UI guidelines.
- We are developing H5 pages inside the browser of WeChat @work, which has some technical contrains to UI development.
- As PM and devs in the team do not have much experience of building mobile apps, it takes time to transfer their mental modal from the web application to mobile application and the different interaction patterns by repeated design discussions and review meetings.
- NetSuite has very completed functions on expense report. It's impossible and unnecessary to move all of them into a mini app.

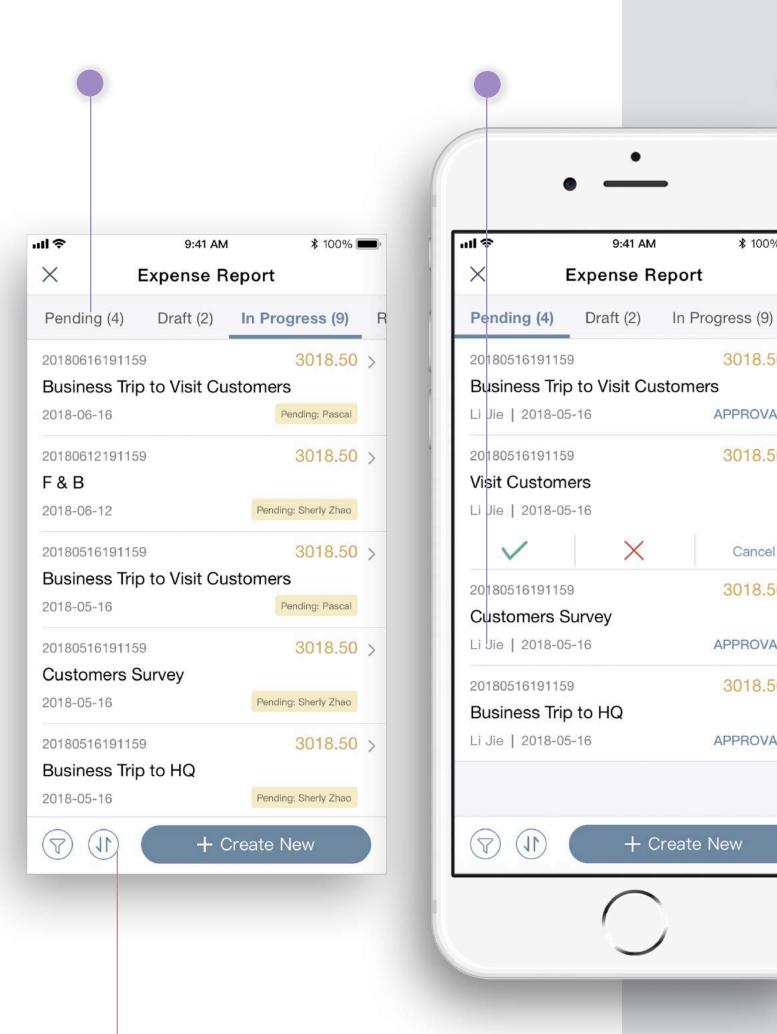
### One hand operation

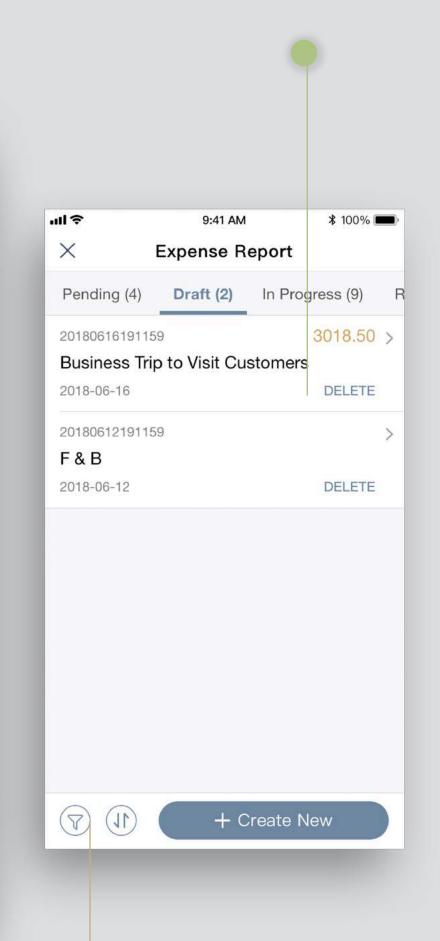
Put the action buttons at the bottom to facilitate one hand operation on the screen (tabs could be switched by swiping)

### User control

Expand the list item for more action options instead of popups would provide user the context of control.

Provide filter and sorting for the lists to give users more control on their list viewing.





3018.50

APPROVAL

3018.50 >

Cancel

3018.50

**APPROVAL** 

3018.50

**APPROVAL** 

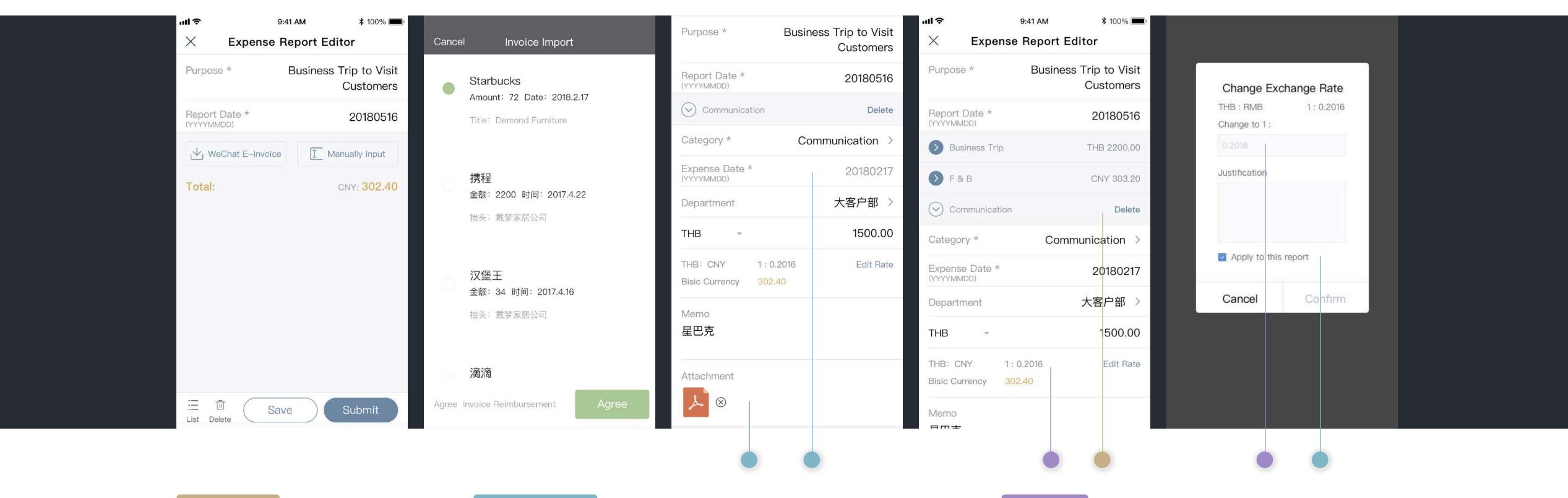
### **Flexibility**

Provide quick actions at the card to save user the time of opening the report to act.

### Efficiency

Using tabs to segment the reports into status, saves users' time on filtering

Only the pending (my approval) reports has the reporter's name



### User control

User could only delete the line when it's opening, for error prevention considering.

### Less user input

Imported E-invoice would automatically fill in the necessary fields for the expense line. (expense date cannot be changed as it's from invoice)

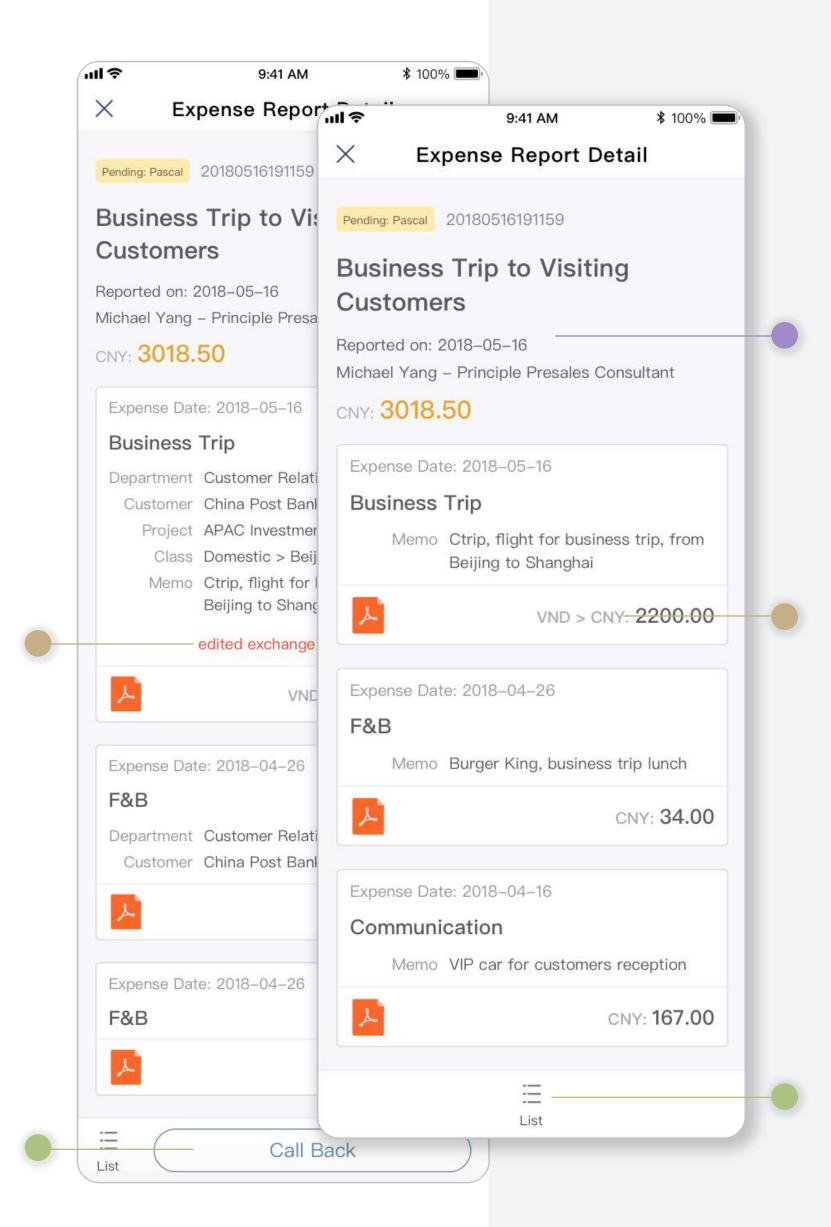
And also, the invoice will automatically attached in line as a pdf file.

When changing the exchange rate, it allows user to apply the rate to the whole report to reduce user's repeated input for multiple lines.

### Efficiency

We provide the calculated base currency based on the exchange rate for user. And the total amount of the expense report is in base currency for convenient of calculation.

The current rate is displayed as placeholder as reference when the user is changing the exchange rate



### User control

User could see the exchange rate edited if he/she did. The exchange currency provided if the original invoice is in foreign currency.

### Flexibility

Before anyone has approved this report, the reporter could call back the report. The withdrawed report would be in draft status. But the report cannot be called back if at least one person has already approved this report.

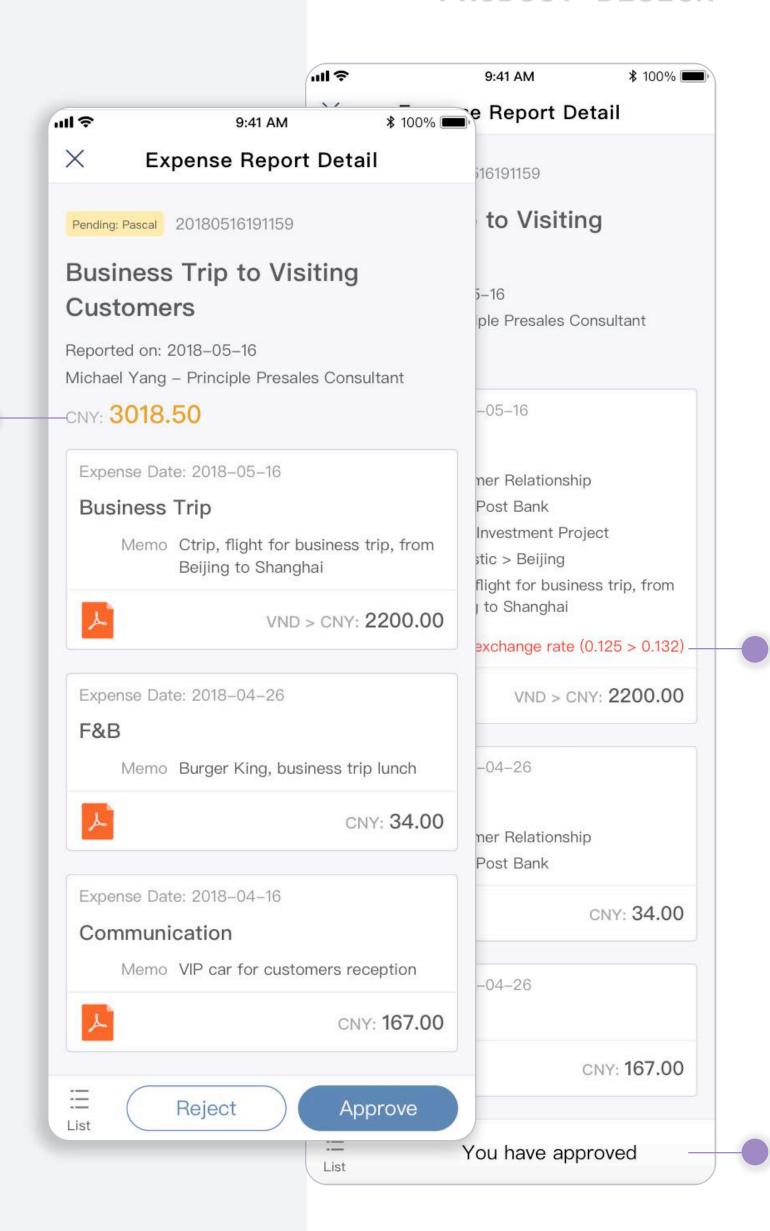
### Efficiency

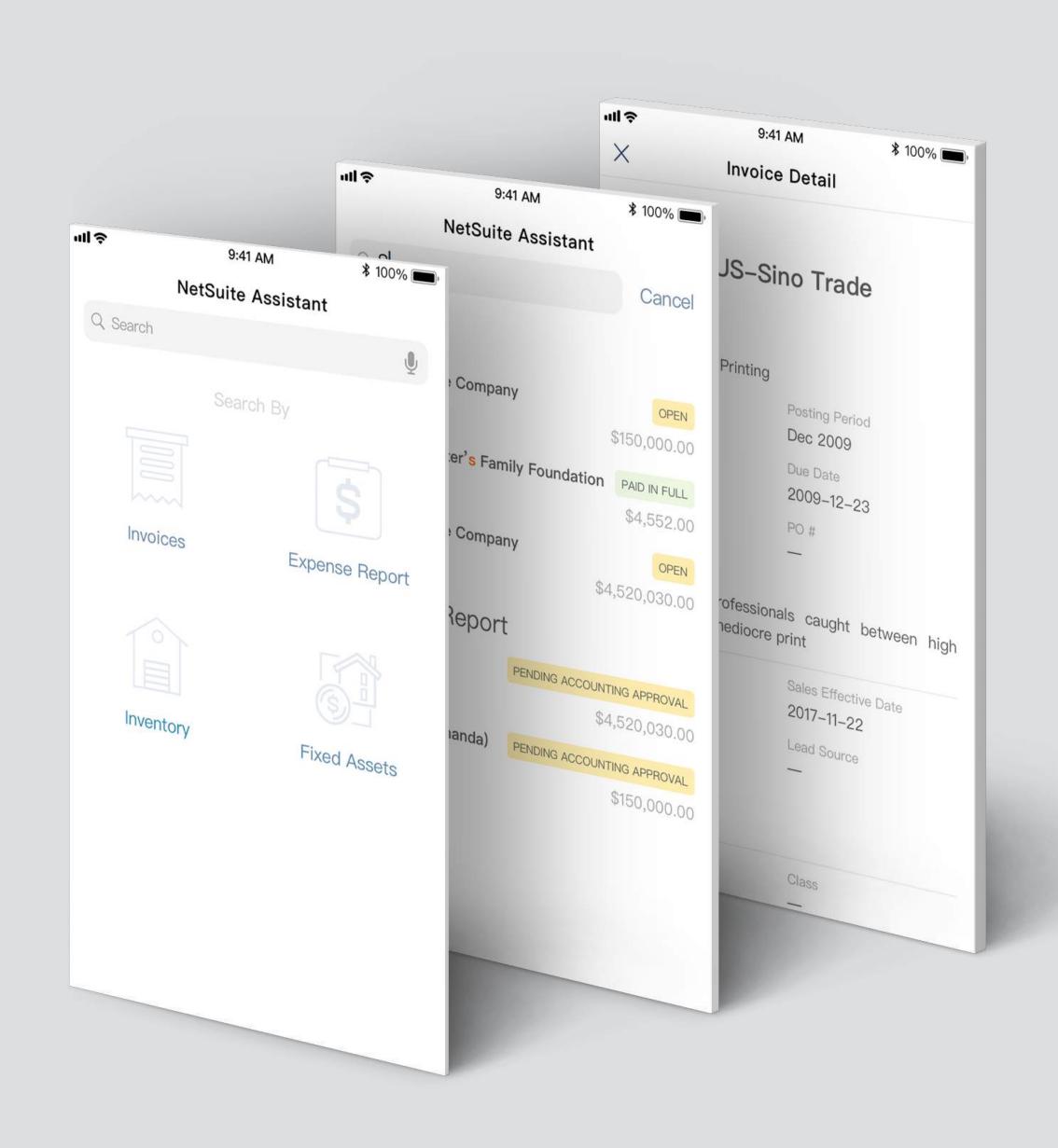
Most important summary info is displayed at the top of the page.

The total amount is in base currency. But we still provide currency (CNY) for reliability.

If the reporter has edited the exchange rate, the edited exchange rate and the original one will be displayed and compared to facilitate approver's decision making.

If user has already approved this report, there will be a message instead of the action buttons





### **Achievement of this Project**

The MVP verson of expense report was demoed on OOW (Oracle Open World). The entire audience was attracted by this new feature and people were all impressed how deeply Oracle did on localization of its cloud applications.

Our exchange rate solution is very rare in similar products in China, while it solves a very common problem in expense report process.

### What Impressed Me?

Close communication with developers is necessary and efficient when designing for a new platform. Developers should also learn about the new UI framework before hand.

Simplicity comes from the deeply digging on use cases. We should consider all the possible workflows before providing a design solution.

Although there are many similar products in the market, our product is unique because of our unique platform (integrated WeChat @Work with NetSuite system) and technical environment (potential users are already the NetSuite users). Design should bear these context in mind.

Application localization could not deeply touch the target user unless you understand more about their habit, preference, and their complicated usage environment.

Eloqua is an important marketing automation product in Oracle marketing cloud. To help marketers around the world recognize and reach their (potential) ideal customers, Eloqua integrates with social platforms. In China, we integrate WeChat, the local most popular social media platform, to empower global and regional businesses directly engage WeChat users to build their brand presence in the Chinese market and connect with potential buyers, at scale.

### Redesign of DIVE

2022 | DiDi

### Mobile solution for NetSuite expense report

2018 | Oracle

### **Eloqua-WeChat integration**

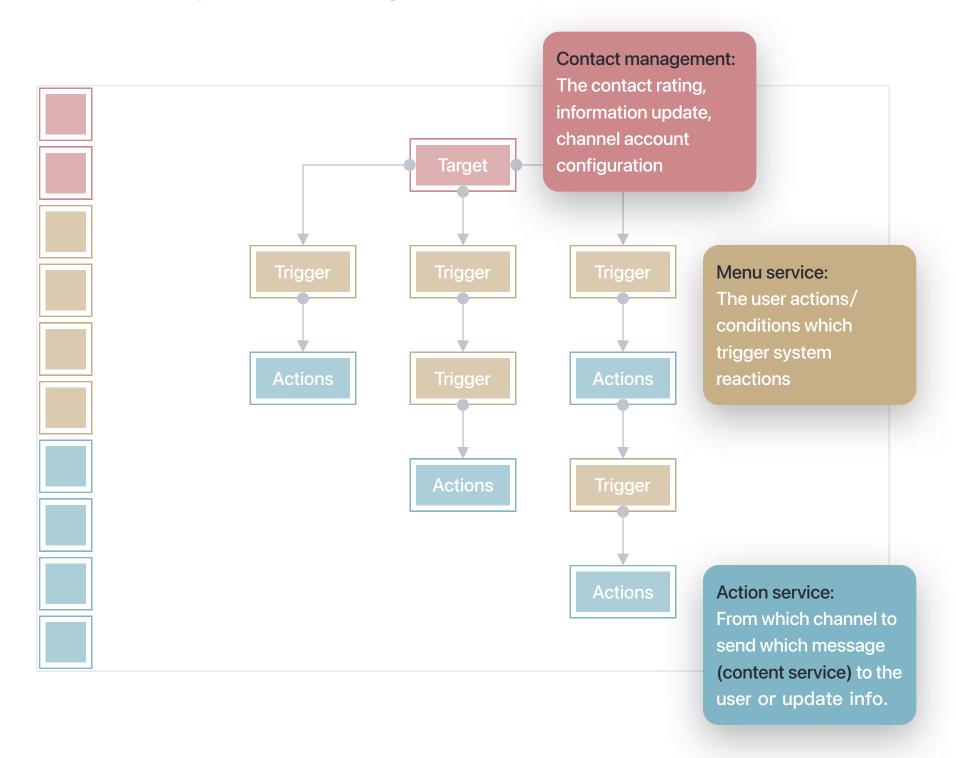
2018-2019 | Oracle

ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN

### Eloqua usage

For marketers to:

manage the contacts of different chanels
manage the marketing content (articles, medias etc.)
design the marketing automation process on the canvas
track and analyze the marketing event ROI



### **Eloqua-WeChat integration**

Connet the WeChat accounts into the Eloqua platform

The configurations in the WeChat account management platform can be integrated, the followers of that account will be loaded into the contacts list

The welcome messages the account followers receive when they first subscribe to that account

The menu setting of the account interface, how the account reacts when user tapping on different menus of that official account

Autoreply messages: what will user receive if some conditions fulfilled

Contact information synchronize and message send configuration

The dynamic content configuration when the specific WeChat followers are receiving or acting on some specific messages. eg. fields mapping, QR code configuration, landing page configuration

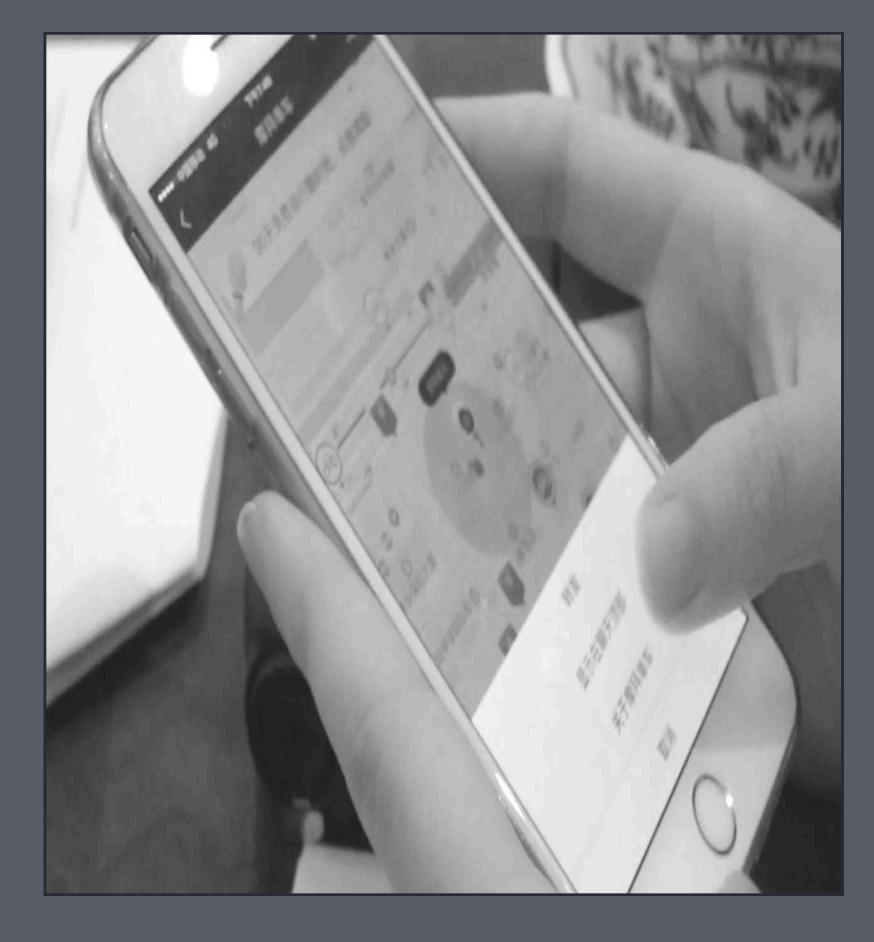


ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN

# DESIGN WORKSHOPS



The workshops were aimed at getting insight into the WeChat marketing functions and how they can integrate with marketing cloud apps.



ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN

# DESIGN PRINCIPLES

### Discoverable

As an integrator, some of the task flows are crossing two products, we should make best use of both products but through a visible workflow from the interface. Users need to know what they can do and how they can get the work done immediately from the UI.

### Flexible

When visiting our customers, we got to know that although our product was target at the B2B marketing users, there are many customers are using as B2C marketing automation actually. We should make it flexible to various scenarios in addition to our main workflows.

### Consistent

As the integrator users are both using Eloqua and WeChat official account management platforms, our product should inherit as much as possible interaction patterns from both products according to the feature relationships to these two products.

ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN

## Discoverable and flexible information architecture

### The main menu

Besides the functions related to the account integration, which is finished in the app platform of Eloqua. All other configurations are finished in this Eloqua-WeChat integrator.

The configuration functions are categorized according to their objects.

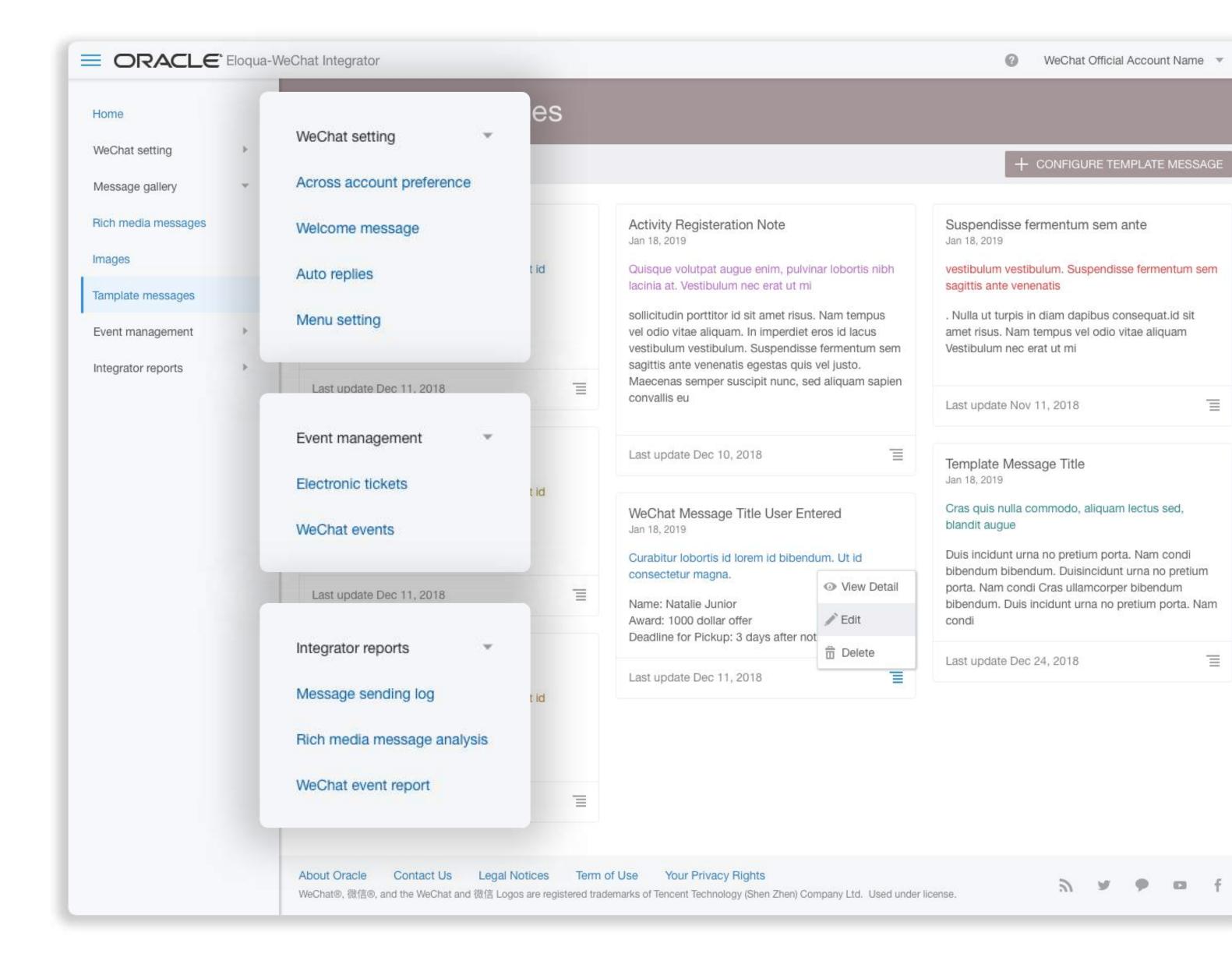
WeChat setting: setting relating to what contacts will see and will the simple interactions at the official account.

Message gallery: different kind of messages created from both the WeChat account management platform and the integrator.

Event management: the settings of different kind of WeChat events, which is unique from the Eloqua general events.

Integrator reports: the data presentation and analysis of different marketing material and actibities in the integrator.

Categorizing by the objects bears the benefit of flexibility. For example, it is flexible for WeChat capability expansion, such as more kinds of messages.



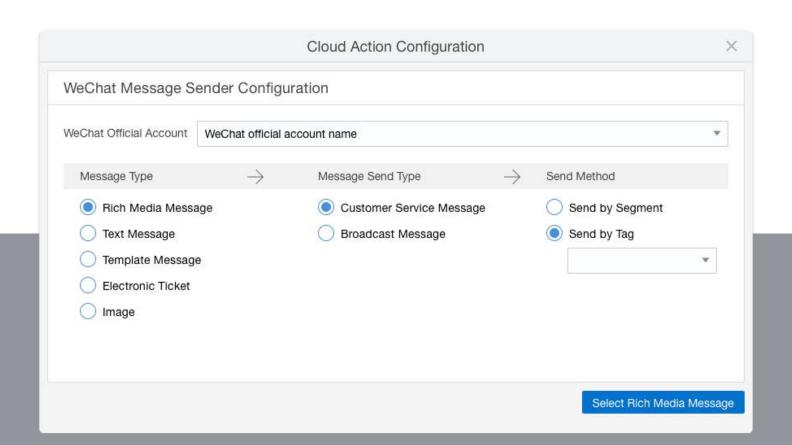
### Discoverable workflow logic

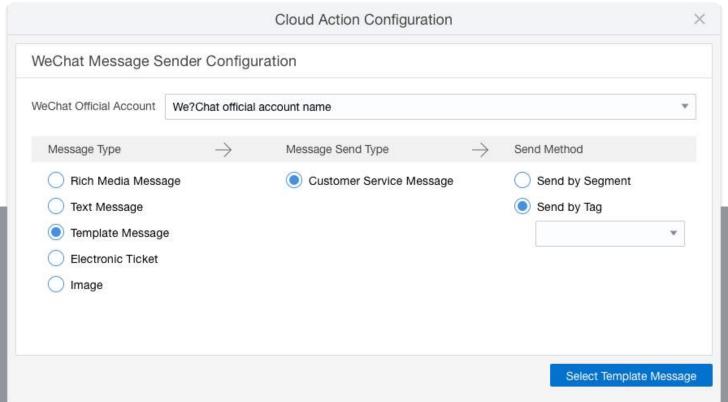
# The form design of message sending configuration

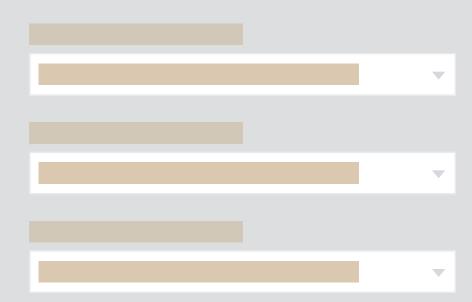
Besides the integrator, I also designed the configurations of the nodes relating to WeChat in the canvas.

One of the most used configuration is sending WeChat messages. As to the limits of WeChat capacity, different types of messages can send as different types through different methods.

Although the tradition top to down form has the natural logic as the fields in the upper side would decide the ones followed, but their relationship is not obvious to the users. I decided to put these fields horizontally as they are fixed fields, only providing different options in different relationships. The relationship is more transparent to the users.







The relatinships between the three fields is not obvious in the traditional form layout.

WeChat Official Account			*
Message Type	Message Send Type	→ Send Method	
Rich Media Message	Customer Service Message	Send to All	
Text Message	<ul><li>Broadcast Message</li></ul>	Send by Segment	
Template Message		<ul><li>Send by Tag</li></ul>	
Electronic Ticket			w
Image			

ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN

### Flexbible function

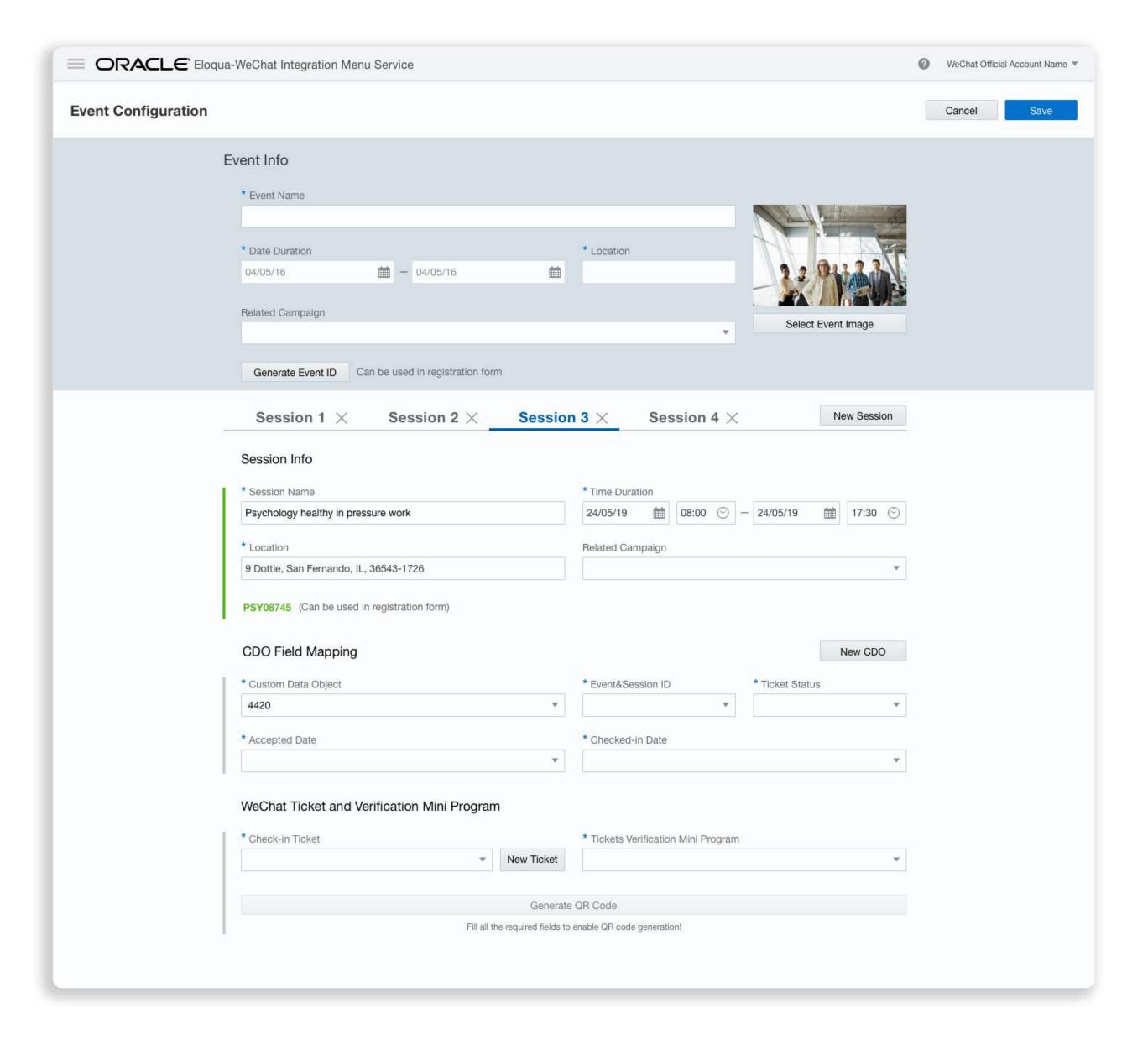
# The multi-session event configuration

The event configuration was proposed as the setting for single event. But as I walk through the user journey, I found that some of the events have different "sub-" events, and sometimes as the conference sessions. This inspired me to provide event-session relationship inside the event configuration.

### Discoverable status

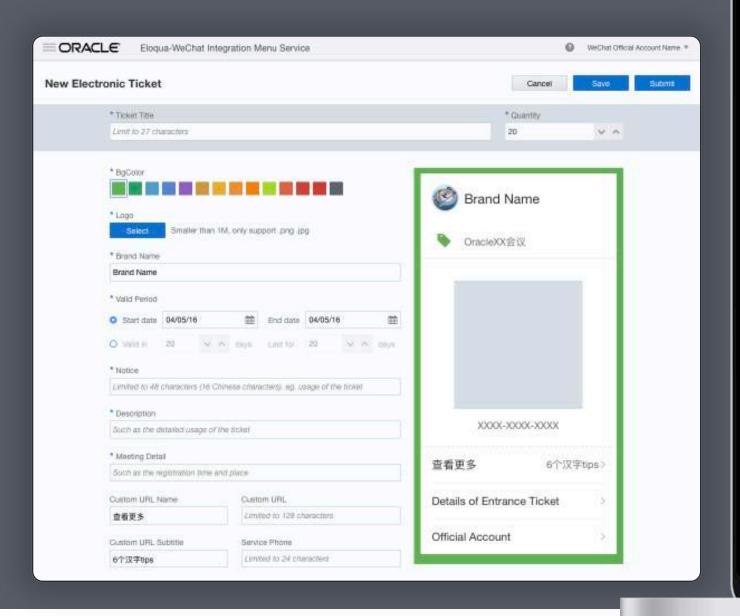
# The form design of event configuration

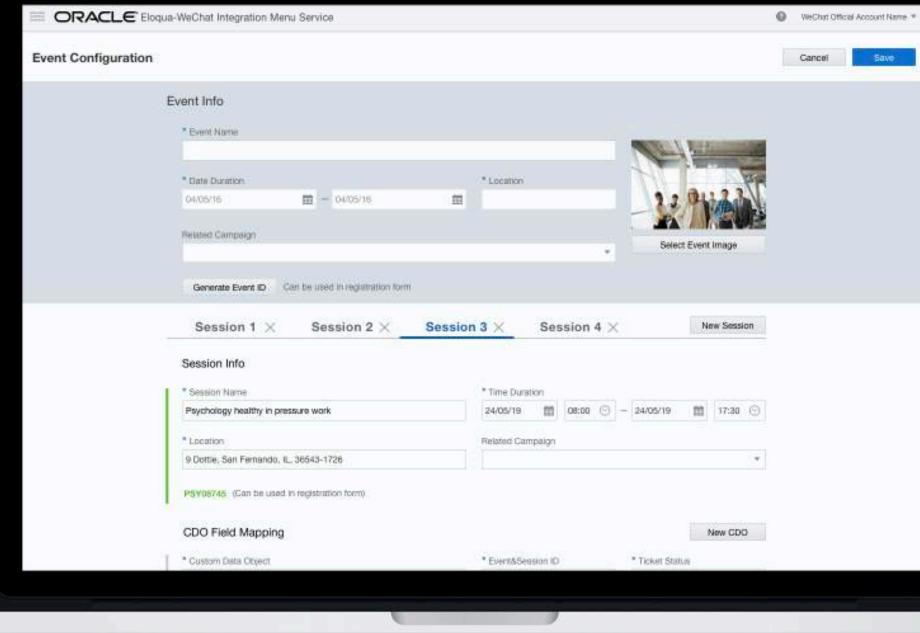
As the form is long, sometimes user need to check if they have finished all the fields or not. To save this physical effort, I provide the indication of fields filling of different groups of fields. From this indication, it is quite obvious of the status and save the physical effort of user review.

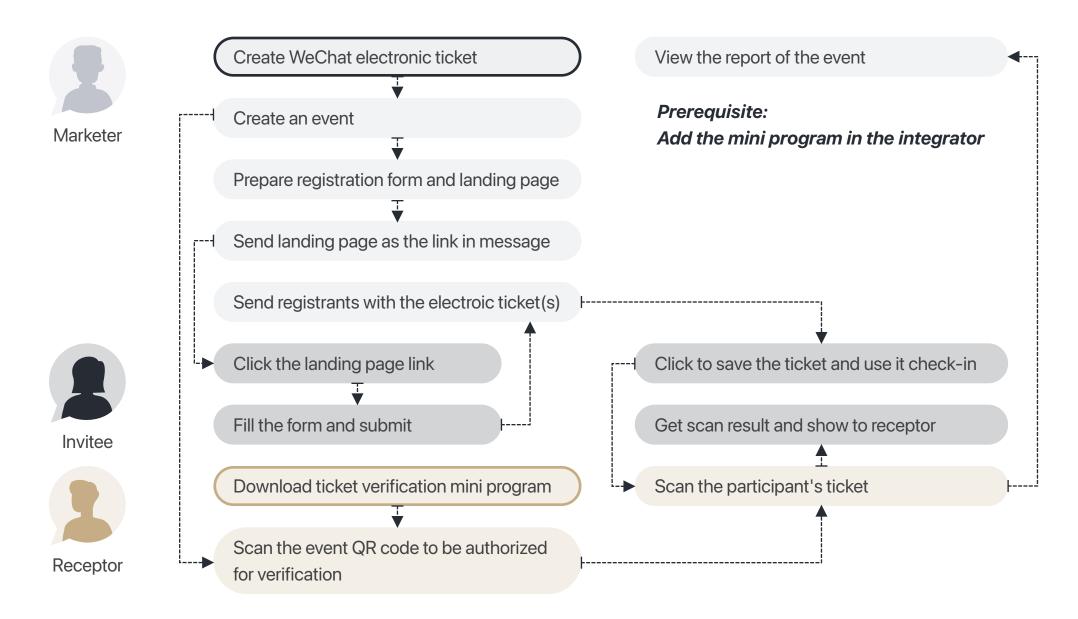


### ELOQUA-WECHAT INTEGRATION

Take advantage of both platforms: WeChat offline event management







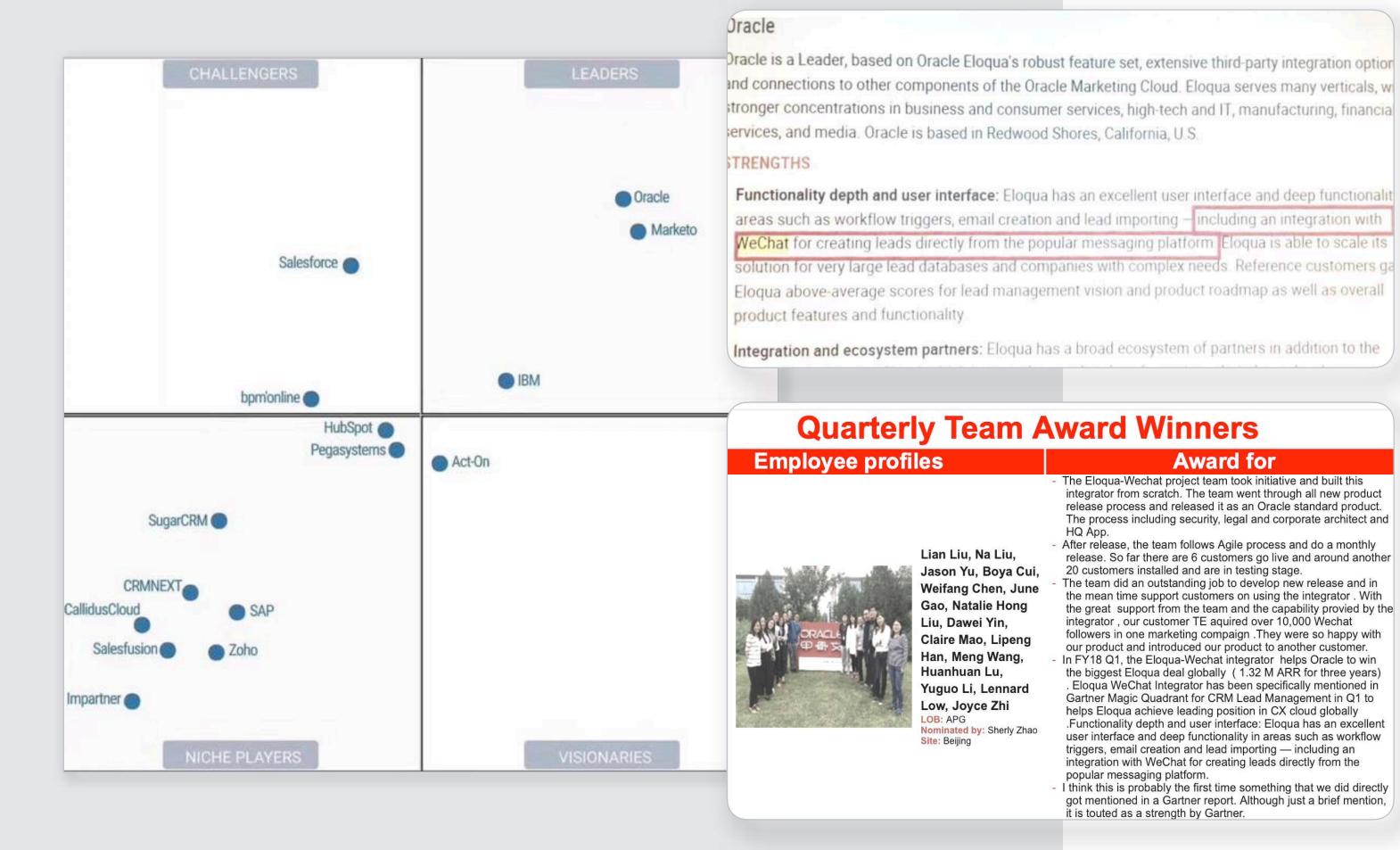
### Consistent layout design

# The form design of ticket and event configuration

Both of the forms are separating the main parts by background. The tickets setting page uses the background for content not showing on ticket; the event configuration page uses the background for the event setting (to differentiate from session setting)

The ticket configuration form is consistent with WeChat management to facilitate user's familiarity.

ELOQUA-WECHAT INTEGRATION PRODUCT DESIGN



### **Best Satisfied**

High customer appraisal on the interaction design.

Contributes to Oracle (marketing cloud) as the leader in Gartner magic quadrant.

Devs advocate the design more when they have more empathy with the users.

### **Potential opportunities**

As a powerful marketing cloud, there is bright future of its integrators with social media in China. From designer part, the potentials include but not limited to:

Improving the learnability of different marketing activities through guided workflow;

Customized contact fields for different industries, like agriculture and construction industries have different requirements for the fields;

Supporting creative content generation using our integrator as the content is the center of marketing.

03

### Design sharing

Oracle | Li-Fung | DiDi 2017-2021

2017-2019

UX basic training

Design mentor in cross company personal mentoring program

2020

Interaction design mentoring and training for junior designers

2021

Global B UX metric sharing

Design decision making

# BACKGROUND

### Team

Lack experience of working with UXers (most of them don't know what is UX and how to work with UXer)

Lack the workflow with UXers involved

Don't have the connection with designers in HQ

### Myself as the only UXer

Too many projects to support

I need to do repeative work to different project teams on the basic UX annotations

Lack backups

### **UX** basic trainings

2017-2019 | Oracle

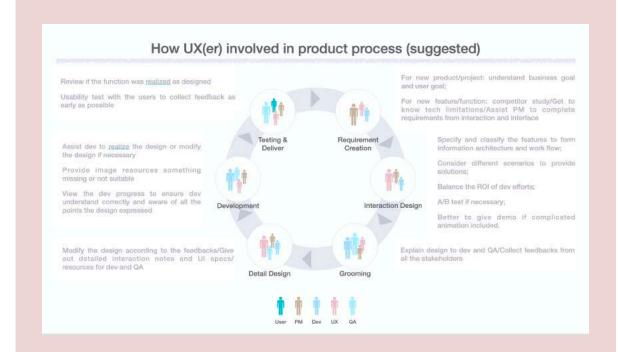
### Design sharing

2021 | DiDi

### **UX** understanding

To tell the different roles across different projects what is UX, and what kind of UX team structures inside Oracle, how can they work with UXers.

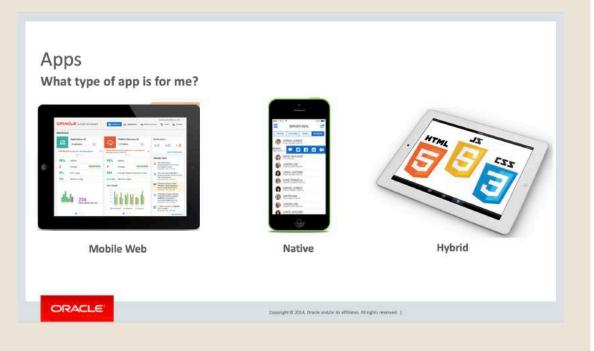
Also I shared details about the process of typical scrum teams with UX designers involved.



### Mobile applications

There are more and more mobile apps for business solutions are requested to us. While we as a whole team has few experience on the mobile interaction.

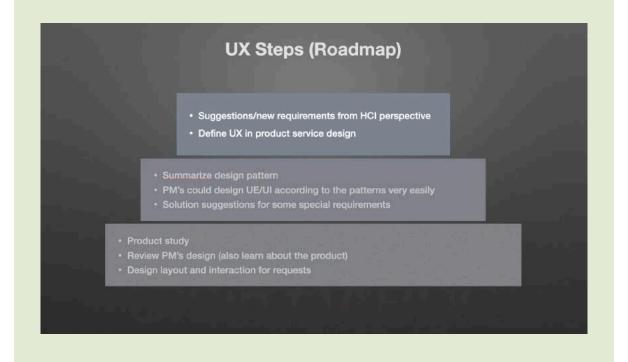
I start sharing the basic dev knowledges and design patterns of mobile apps with the team. They became more prepared for my design proposals and start switching to the mobile "mind modal" since their first mobile project.



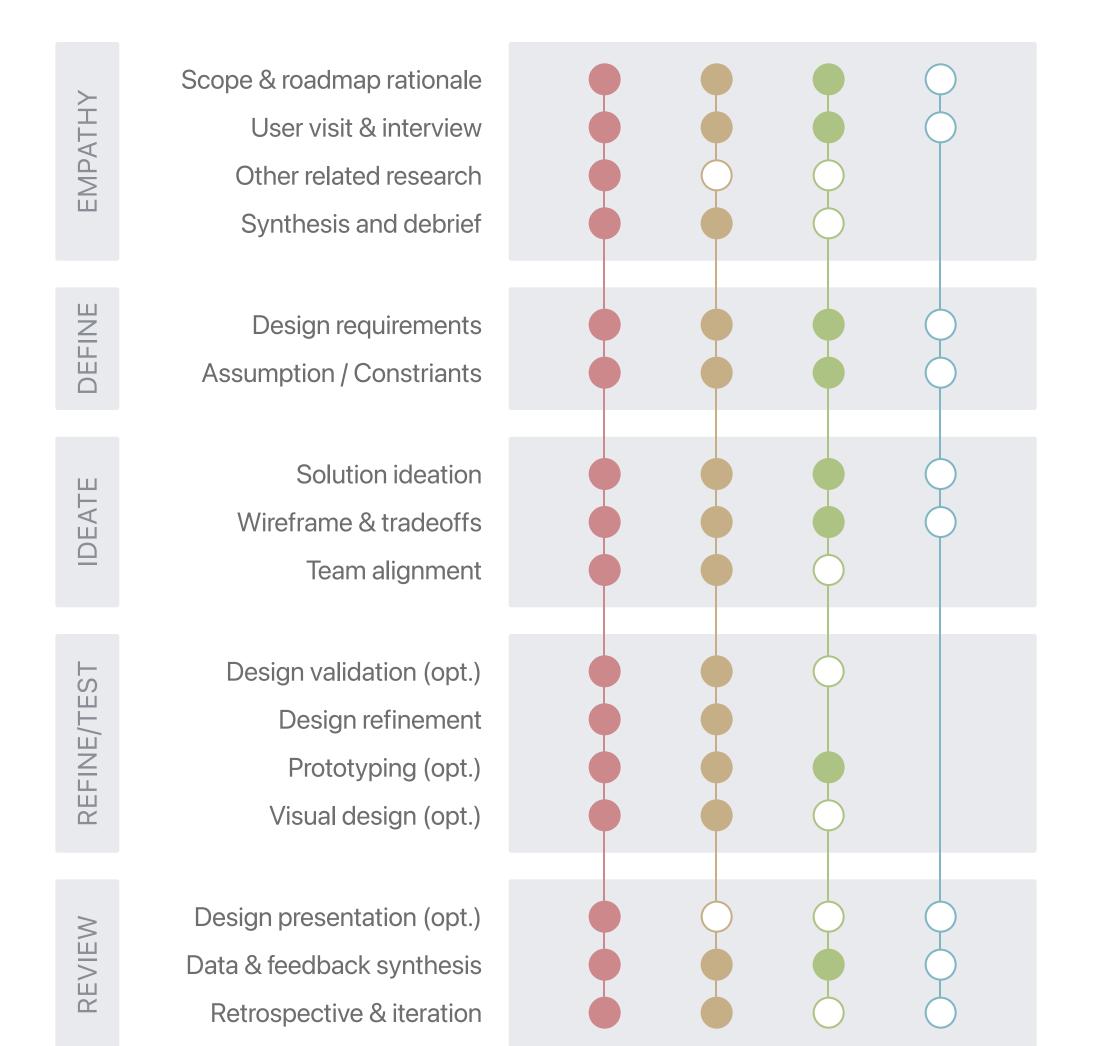
### **UX** roadmap sharing

Share my vision of the UXer role inside this very special R&D environment, to get feedback from my colleagues and discuss on how can they help me to realize this vision.

Sharing this kind of information is helpful for me as the only UXer and the PMs and other roles who are interested in UX were start involving more on UX improvements.



# UX BASICS



### PROJECT TYPES

- New product
- Fully support scrum
- Lean support scrum
- Advisory project

### **INVOLVEMENT**

- Hands-on
- Consulting

### Multiple projects support

When the teams are getting more and more involved with UX cooperation, and some of the PMs and developers are more knowledgeable about UX basics, I can have less engaged in some of the projects which were in lower priority in user experience design.

# DEAL COOPERATION REACHED

# BACKGROUND

DiDi Global UX is a team with the culture of sharing. We have a lot of opportunities to share what we did in projects and what we learned from the projects and other experiences.

The purposes of sharing include learning from each other and getting feedbacks from peers with different perspectives, to prevent unnecessary mistakes and improve ourselves.

I shared the team with one project summary and one personal design method in 2021.

### UX basic trainings

2017-2019 | Oracle

### Design sharing

2021 | DiDi

# UXDESIGN METRICS

### **UX** design metrics

A part of Global B design system. It is shared in the end of May, 2021, before then I was responsible this part of the design system.

### Background

We don't have effective metrics for B2B products to measure the quality and value of design.

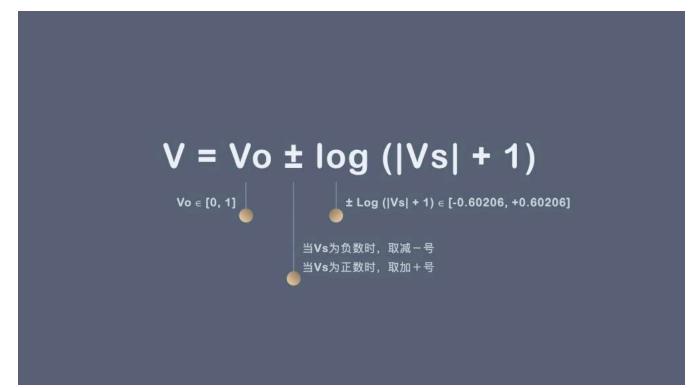
Although there are many eveluation metric in the market, they are not fit into our specific business scenario and design goals.

### Feedbacks and follow up

Some of my colleagues are confused about the formula part, but more of them like to learn more and discuss on it. The metrics were then shared with product team and applied on the products.









### Design decision making

### 设计决策

Joyce Zhi Global UX, Didi Global

### 设计决策

决策

取舍与决策 直觉偏差

Cynefin框架

选择现有模式的设计决策

简单问题 设计原则及应用

解构损益, 平衡目标

无参考模式的设计决策

假设检验及应用范围

弗洛姆领导者参与模型

(Vroom-Yetton-Jago model)

### 设计原则 具体的

这些设计原则分别可以对应到哪类产品?

与产品特征功能和内容

提供最好的

按相关性组织页面 满足对速度的需求 充分满足用户

为探索者设计: 就像小孩的玩 具, 吸引用户来尝试、挖掘和

进一步解释就能理解怎么使用

框架,用户在交互之前不会注

意到它,并且可以控制它,而

快速、省力以及有目的的交互

通过渐进发现的设计为不同用

设计师的日常



Background

There are many discussion of design patterns among the designers on what kind of patterns should be selected and applied on our design system.

Many of the designers in the team don't know why we need design principles and how can we take advantage of it.

### Feedbacks and follow ups

There is a clear co-understanding on what design principle is and how can we use it.

The discussions on the design patterns are more easier to get agreement based on the design decision making frame work.

Designers are starting to realize the cost and value of different kind of design problems.

# THANKS

